CAPITAL
FOOTBALL

WALKING FOOTBALL COMPETITION REGULATIONS:

2026/27

SECTION 1 VERSION CONTROL

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SECTION 2 GENERAL

1 INTRODUCTION

1.1 Walking Football is governed and regulated nationally by Football Australia (FA). Football operates in accordance with Laws of the Game published by Football Australia.

1.2 The game of Walking Football is defined by its Laws and the sport of Football is governed and administered by policies, codes, rules, and regulations (Statutes). The Laws and Statutes address issues of fairness, competitiveness, proper conduct, integrity, administrative effectiveness, and compliance.

1.3 These Competition Regulations outline the Laws, rules and regulations applicable to the Walking Football competitions under the jurisdiction of Capital Football.

2 DEFINITIONS

2.1 Definitions of important words and phrases are set out in Schedule 1.

2.2 Any capitalised terms used in these Regulations will have the meaning given to them in Schedule 1.

3 SCOPE AND APPLICATION

3.1 CF will interpret and apply all articles of these Regulations, and any such interpretation or application will be final and binding on all parties, and not subject to challenge or appeal.

3.2 If any provision of these Regulations is held invalid or unenforceable, then the remainder of these Regulations shall continue to be valid and enforceable.

3.3 These Regulations apply to participants in the following competitions unless stated otherwise:

a Walking Football

3.4 Teams, Players and Team Officials must comply with and agree to abide by the regulations of FA and CF, including but not limited to:

a FA National Registration, Status and Transfer Regulations;

b FA National Disciplinary Regulations;

c FA Code of Conduct and Ethics;

d FA Grievance Procedure By-Law;

e FA Member Protection Framework;

f CF Disputes and Disciplinary Regulations.

3.5 CF may from time to time, make variations to these Regulations.

4 CONSEQUENCES FOR BREACH

4.1 Any breach of these Regulations or failure to comply with any direction given by CF may result in the imposition of a penalty issued by CF under these Regulations or other sanctions pursuant to the CF Disputes and Disciplinary Regulations (DDR).

5 DISCIPLINARY SANCTIONS AND PROCEEDINGS

5.1 All Teams, Players, Team Officials, Match Officials, spectators or any person participating in any manner at a CF Match or event will submit exclusively to the jurisdiction of the DDR.

6 CONFIRMATION OF LEAGUES / AGE GRADES

6.1 CF will conduct the following competitions:

Season	Competition	Grade
Winter	Kambah Venue	Mixed Over 35s
	Kaleen Venue	
Summer	Hawker Venue	

7 MONIES OWING TO CF

7.1 Monies owing by a Club / Team:

a All amounts owed by a Club / Team to CF must be paid within 30 days of the invoice being issued by CF.

b For monies still owing 30 days after the date of invoicing, a reminder notice will be sent to the Club / Team.

c For monies still owing after a period of 90 days from the date of invoicing, a notice will be sent to the Club / Team stating they are un-financial and will be unable to accumulate any regular season points from that time, in any age grade or League.

7.2 Clubs / Teams may request a payment plan with CF to pay back debts that remain unpaid beyond 90 days from invoicing. Where a payment plan is agreed to by CF:

a The Club / Team will be determined to be financial and may continue to play for points provided they abide by the terms of the agreement.

7.3 Where an agreement is not complied with, any points accumulated by the Club / Team (in any age grade) from 90 days of the date of the invoice/s to which the agreement relates will be deducted and removed.

7.4 A Club / Team subjected to this penalty will be notified in writing as to when the deduction of points will take effect.

7.5 Notwithstanding Section 2 Article 7.1, CF may, in its absolute discretion, either offset any transfer or compensation fees owed to CF by an un-financial Club / Team to the extent of the amounts owing or expel a Club / Team if they do not comply with these Regulations.

7.6 Clubs / Teams who are in debt to CF, where any of the debt amount is outstanding at any time after 31 October each year:

a May at the absolute discretion of CF, be suspended from all competitions in which that Club / Team competes.

b Have any rights or privileges in the activities of CF relating to that Club's / Team's participation suspended until all debts and obligations have been discharged, except where a dispute over fees remains unresolved.

7.7 Where a Club / Team has been suspended, the opposing Team will be awarded a forfeit, and the score will be recorded as 3-0.

7.8 Monies owing by an Individual:

a All amounts owed by an individual to CF must be paid within 30 days of the date of the invoice issued by CF in relation to that amount.

b For monies still owing after the expiry of 30 days from the date of invoicing, individuals will be deemed ineligible for participation in any CF competitions.

8 STRICT LIABILITY OF CLUBS / TEAMS

8.1 A Team / Team Delegate is responsible for the behaviour of its participants/spectators under the DDR.

9 INSURANCE

9.1 Insurance of Players:

a All registered Players taking the field of play (or training) will automatically be insured through CF's insurer if the following conditions have been met:

b The Player will be covered by insurance once their registration on the National Registration System has been accepted by Capital Football.

c The insurance fee is collected through the Player Registration Fee.

d The CF insurance policy will be null and void unless all Players are legitimately registered or otherwise eligible to play competition Matches.

9.2 Teams are not required to list injuries on the Team sheet should an injury occur during a Match.

9.3 Insurance of Club / Team Officials:

a All registered Club / Team Officials will automatically be insured through CF's insurer once their registration on the National Registration System has been accepted by Capital Football.

9.4 Insurance of Match Officials:

a All registered Match Officials will automatically be insured through CF's insurer once their registration on the National Registration System has been accepted by CF.

10 PROTECTION OF IMPORTANT FIXTURES

10.1 Where an international, interstate or A-Leagues Match is scheduled for the ACT or surrounding region, CF may determine that no competition fixture or sanctioned Match shall take place at the same time.

11 SPECIAL CONSIDERATION

11.1 CF will have the power to consider special circumstances outside the prescribed limits of the Regulations should it be clear that those special considerations are in the interests of the game.

11.2 The decision by CF to review and consider special circumstances under this section is not subject to appeal or review.

12 UNFORESEEABLE CIRCUMSTANCES

12.1 Nothing in these Regulations will prevent CF from approving a course of action to meet unforeseeable circumstances not covered by the Regulations, including but not limited to number of divisions and composition of teams.

SECTION 3 COMPETITION

1 MATCHES PLAYED IN ACCORDANCE WITH THE LAWS OF THE GAME

1.1 All Matches under the jurisdiction of these Regulations will be played in accordance with FA and CF regulations, codes and directives, and under the FA Walking Football Laws of the Game, unless otherwise stipulated in these Regulations.

2 COMPETITION SYSTEM

2.1 Walking Football will consist of one stage:

a Round robin

3 PITCHES

3.1 Standard size pitches, per the official FA Walking Football Laws of the Game, will all Walking Football competitions where facility capability permits.

3.2 Fields will be 45 metres long x 35 metres wide

3.3 Walking Football will be played on outdoor synthetic grass during summer and indoor synthetic courts during winter.

4 MATCH SCHEDULE AND KICK OFF TIMES

4.1 CF has authority to determine the start and end dates of a Season.

4.2 CF has authority to identify and approve venues for competition matches in consultation with private venue owners.

4.3 CF will communicate the official Match schedule for all competitions.

4.4 CF will determine the venue, dates and kick off times of all Walking Football Matches.

4.5 CF may start Matches from as early as 5:00pm and as late as 8:30pm for any Match.

4.6 Notwithstanding any other Regulation on the same subject matter, CF reserves the right to alter or amend any Match after it has been nominated in the official Match schedule. The alterations may include changes to the date, venue, kick-off times, or a combination of all.

4.7 Teams must be ready to begin play by the scheduled kick off time.

5 DURATION OF MATCH

5.1 Duration of all Matches will be as follows:

Duration of Match	Half Time
Two periods of 20 minutes	A maximum of 5 minutes

5.2 The Referee may cut short any competition Match (including reducing the length of each half before the commencement of the competition Match) if in the Referee's opinion playing conditions compromise Player safety, or to prevent the delay to the commencement of any subsequent

competition Match from its scheduled kick off time, only if:

a It is in line with the FA Walking Football Laws of the Game,

b The Referee has consulted with the coaches of each participating Team before the start of the Match.

c The Referee is the sole arbiter of time, and no protest may be lodged against the time as recorded by the Referee

6 COMPETITION POINTS

6.1 This is a social competition and competition points will not be recorded.

7 CLUBS / TEAMS REMOVED OR WITHDRAWN FROM COMPETITIONS

7.1 In the instance of a Team withdrawing from a competition after the competition has commenced, all fees paid are non-refundable. Extenuating circumstances may be considered at the sole discretion of CF.

7.2 In the event of any Club / Team being removed or withdrawn from the competitions, the following procedure will take effect to allow the altered competitions to proceed:

7.3 Removed or withdrawn before the competition has started:

a All Matches involving a Club / Team that has been removed or withdrawn before the competition has started, the fixtures will be redrawn to reflect the team removal unless CF decides to adjust the competition in some other way that will allow the competition to continue in a fair manner.

b Removed or withdrawn teams will be subject to Section 3, Article 8.1.

7.4 Removed or withdrawn after the competition has commenced:

a Clubs / Teams that are scheduled to play the removed or withdrawn Club / Team will obtain a bye result.

7.5 Any Player or Team Official infringements (i.e. red / yellow cards) in all Matches involving a removed or withdrawn Club / Team will be upheld.

8 FORFEITS

8.1 A Team will be deemed to have forfeited a Match when:

a They fail to fulfil an engagement to play a Match on the appointed date, time or venue; or

b They refuse or fail to begin a Match five (5) minutes after the stipulated kick off time; or

c They field less than three (3) of their registered Players at the start of any Match; or

d At any point during the Match, they cannot field at least three (3) of their registered Players; or

e An ineligible Player as defined in these Regulations participates in the Match; or

f Any other scenario within the Regulations or the DDR that stipulates a forfeit of the Match.

9 POSTPONED MATCHES

9.1 Matches may only be postponed by the Referee or CF.

9.2 A Match may be postponed if:

a The lighting at the venue fails such that in the opinion of the Referee it is impossible or unsafe to continue to play;

b The Referee determines that playing conditions have become unsafe or untenable for any reason; or

c A significant injury occurs where a Player cannot be moved, and an ambulance is required to attend, with the delay being longer than ten (10) minutes.

9.3 Where a fixture is incorrectly reported as abandoned by the Referee, where circumstances show clearly that the Match was postponed, CF will treat the Match as postponed.

10 ABANDONED MATCHES

10.1 Matches may only be abandoned by a decision of the Referee. In the absence of a Referee, CF shall have the designated authority to recommend the abandoning of any Matches as deemed necessary by CF.

10.2 A Match may be abandoned if:

a It's determined that the conditions for Players, coaches, Match Officials or supporters have become unsafe or untenable for any reason; or

b Both Teams refuse or fail to begin a Match five (5) minutes after the stipulated kick off time.

10.3 In cases where a Match has been abandoned by the Referee, the Disciplinary Tribunal may investigate the circumstances of the abandonment and impose such sanctions as it deems fit on Teams, Team Officials, Players and/or spectators adjudged to be associated with the abandonment.

10.4 Should a Team, Team Official, its Players or spectators be found to have caused the abandonment of the Match, the Match will be forfeited by that Team to the opposition.

11 EXTREME WEATHER CONDITIONS

11.1 All Teams should refer to the Capital Football Extreme Weather Policy for information about extreme weather conditions.

11.2 When high temperatures occur on Match Day, the Referee and/or CF may determine:

a To play the Match under standard conditions;

b To play the Match with provision for 'drinks' breaks; or

c Should a 'drinks' break be implemented, it will be halfway through each half and each for a duration of 1 minute.

d To delay or postpone the Match.

11.3 If in accordance with the Capital Football Extreme Weather Policy, it is deemed that the temperature is too high for the Match to either be played or continue to be played, the Referee & Venue Manager will consult with CF prior to Matches being postponed.

11.4 Matches will be cancelled/postponed if the temperature is 31 degrees or greater at the time of kick-off

a The decision to cancel/postponed will be determined by CF after considering all competition factors.

SECTION 4 ELIGIBILITY & MOVEMENT

1 AGE ELIGIBILITY

1.1 A Player's age is determined on 31 December of the end of the season year.

a Example: For the 2024/25 Summer season, age must be calculated by 31 December 2025.

1.2 Participants must be at least 35 years of age.

a Exemptions can be requested for a maximum of two players between the age of 25 to 35 years per team.

2 ELIGIBILITY AND INELIGIBILITY OF PLAYERS

2.1 Eligible Players:

a An eligible Player is one that meets all registration requirements within these Regulations and is not ineligible according to any article of these Regulations.

2.2 Ineligible Players include:

a A Player not registered in the National Registration System to Capital Football.

b Suspended Players

c A Player who is required to stand down for receiving a suspension as a result of caution accumulation.

d A Player that has been expelled from a Match or suspended as a result of caution accumulation on the day/s prior to a Match but prior to receiving their Notice of Suspension in accordance with the DDR.

e A Player that has been expelled from a Match on the same day as the Match but played earlier in the day.

f A Player that is deemed ineligible due to any Article of these Regulations or pursuant to the DDR.

2.3 Any Team will automatically forfeit a match in accordance with Section 3 Article 8 if an ineligible Player participates in the Match. Additionally, the Team, Team Official/s and / or Player may be further sanctioned in accordance with the DDR.

2.4 Any Player who knowingly plays as an ineligible Player may be suspended for up to four (4) Matches, and further sanctions may be applicable under the DDR.

2.5 For clarity, it is the Team's absolute responsibility to ensure that it fields eligible Players in any Match.

2.6 Where a Team plays an ineligible Player:

a Any participating Team can make a claim on Player ineligibility to CF.

b Any claims of ineligibility must be received within two (2) business days of the final whistle of the Match in question and be written in 200 words or less.

c If CF finds that a Team has played an ineligible Player outside of the timeline in Section 5 Article 3.1, then the Team and Player can still be sanctioned in accordance with the DDR and Section 3 Articles 8.1, 8.2, 8.3 of these Regulations.

3 MIXED

3.1 Mixed Teams are required to always have a minimum of two female Players on the pitch.

a In the event where only one (1) female Player is present at the start of the Match, the Match may proceed and the Team must play one (1) Player down, i.e. the female Player cannot be replaced by an additional male Player.

4 PLAYER MOVEMENT IN MATCHES

4.1 Players may be borrowed from other teams where required.

SECTION 5 NOMINATIONS & REGISTRATION

1 NOMINATIONS

1.1 Team nominations shall be:

a Completed in accordance with the process defined in the information packs released before each season.

b Accompanied by the appropriate documentation.

1.2 CF reserves the right to refuse any Team's nomination. Nominations may be refused because of:

a Incomplete lodgment of nomination forms and/or payments.

b Lodging of fraudulent registration details.

c A Team's un-financial status with the association.

d A Team's playing status, i.e. outstanding suspensions etc.

e Having the same players nominated as in another team.

1.3 Team nominations will only be accepted during the official nomination period.

1.4 Nomination periods will be defined in the information packs released before each season.

1.5 Any Team nominations submitted outside the official nomination period may incur an additional late entry fee as set out in Schedule 1 and cannot be guaranteed of entry into the competition.

1.6 CF may accept late nominations for respective competitions provided that:

a The production of the draws will not be delayed.

b The resultant competition is not disadvantaged by the entry of one additional Team.

c The Team being entered late can be placed in a competition equivalent to the ability of the Team.

d A late Team nomination that could be placed instead of a bye may be accepted provided there is sufficient venue capacity available.

2 PLAYER STATUS

2.1 All Players in Walking Football competitions must be registered as Amateur Players

2.2 Team managers are required to ensure each Player has self-registered on PlayFootball

3 REGISTRATION PERIODS

3.1 Players can register during the season with the registration period closing on the Sunday after Round 8 is scheduled.

4 REGISTRATION PROCESSES

4.1 Players:

a A Player may only be registered for a maximum of one (1) team participating in Walking Football competitions each season.

b Players must register via PlayFootball.

4.2 Club and Team Officials:

a All Club and Team Officials (including but not limited to coaches, managers, physiotherapists and Club committee members), are required to register via the National Registration System.

4.3 If it is deemed that a Player's registration has been accepted as a result of a false statement by the Player or by the Team through which they are registered, without which the registration would not have been approved, the Player will be considered an unregistered Player and the Team liable to such penalties as set out in Schedule 1.

5 TEAM LISTS

5.1 All Teams are required to submit a team list for the season when submitting the nomination form.

5.2 The Team list can be added to at any time via email to the CF Inclusions Officer.

5.3 Teams cannot exceed 10 registered players.

6 DE-REGISTRATION

6.1 A Player may be deregistered by applying to deregister via the National Registration System, which will notify the Club/Team of the Player's intention to deregister.

SECTION 6 MATCH DAY

1 MATCH BALLS

1.1 Capital Football will supply all match balls for CF administered Walking Football matches.

a Size 4 match balls are used.

2 PLAYING STRIPS / EQUIPMENT

2.1 As per the FA Walking Football Laws of the Game:

a The two Teams must wear colours that distinguish them from each other as well as from the Match Officials.

b Each goalkeeper must wear colours that are distinguishable from those of the other Players and the Match Officials. If the jerseys of the two goalkeepers are the same colour and neither has another jersey to change into, the Referee may allow play to begin.

2.2 In the opinion of the Match Official, where the colours of both Teams are sufficiently similar, it is the responsibility of the away Team to change into an alternate-coloured strip.

a Bibs will be used as an alternate strip (supplied by CF).

2.3 As per the FA Walking Football Laws of the Game, the wearing of jewelry is not permitted.

a Medic Alert bracelets are the only jewelry approved to be worn. All Medic Alert bracelets must be securely taped to the body, and the Match Official must be informed of them being worn prior to the Match.

3 MINIMUM NUMBER OF PLAYERS

3.1 A minimum of three (3) Players, including a goalkeeper, are required on the pitch to commence the Match.

3.2 Should any Team have less than three (3) Players on the pitch during the Match, the Match will be abandoned.

4 INTERCHANGE

4.1 For all Walking Football competitions unlimited interchange applies.

4.2 The following is the procedure and rues for unlimited interchange of Players:

a The “interchange zone” will be an area one (1) metre either side of the teams Technical Area.

b An interchange is one which is made when the ball is out of play, and for which the following conditions are followed:

i The Referee gives permission

ii The Player leaves the field by the nearest boundary line

iii Any outfield player may change places with the Goalkeeper provided the Referee is informed before the change is made, and the change is made when there is a stoppage in the game.

5 IDENTIFICATION

5.1 All Players listed on the Team sheet must have in their possession some legitimate form of photographic identification which must be produced at the request of the Venue Manager, Competition Coordinator or Referee. Legitimate forms of photographic identification may include a Driver's License, Proof of Age Card, School/University Issued ID Card, or Passport.

5.2 Failure to produce a legitimate form of photographic identification may result in forfeits being applied against the offending Team, or the Team in which the offending Player is listed with.

5.3 The detection of a breach against a status or registration regulation after viewing the opposing Team's identification record may be the subject of a protest by that Team but will not be cause for the Match not to be played or to be abandoned. Venue Managers should be made aware of the situation at the time of occurrence. Such protests will then only be considered if they are forwarded in writing (200 words or less) to the CF Competitions team within 48 hours of the event.

6 ELECTRONIC TEAM SHEETS

6.1 For all Walking Football matches, Capital Football will use Electronic Team Sheets (ETS) via Dribl.

6.2 At the conclusion of the Match, a team official from each team is required to review that the information listed below is correct, including;

a Full-time scores.

b Disciplinary sanctions listed are marked against the correct Player.

7 RESULT OF THE MATCH

7.1 The CF appointed Referee and Venue Manager is responsible for entering the Match results and sanctions on Dribl within 24 hours after the final Match of the session.

SECTION 7 MATCH OFFICIALS

1 MATCH OFFICIAL APPOINTMENTS

1.1 All Match Officials officiating in Walking Football fixtures are appointed by Capital Football.

2 MATCH OFFICIAL POWERS, DUTIES AND OBLIGATIONS

2.1 The Match Officials are required to carry out all duties, responsibilities and obligations as contained within the Walking Football Laws of the Game.

2.2 Unless otherwise stated, the Referee, Venue Manager and CF shall be the arbiter as to whether a Match will proceed, having regard to the condition of the venue.

2.3 If the Referee finds it necessary to stop or suspend play for whatever reason, they should wait a reasonable time before deciding to resume or abandon the Match.

2.4 The Referee may postpone or abandon a Match in accordance with the relevant articles of these Regulations.

2.5 At the conclusion of each Match, the Referee shall consult with their other Match Officials, where appointed, and confirm the accuracy of all Match information before completing the match sheet via Dribl.

2.6 Match Officials are required to submit the necessary send-off reports and incident reports as per the DDR via a JotForm.

2.7 Referee Assessors will submit to CF a report on the performance of the Referees within three (3) days of the conclusion of the Match, should one be appointed to the Match.

3 WELFARE OF THE MATCH OFFICIALS

3.1 The Venue Manager will be solely responsible for the welfare of the Match Officials from the time they arrive at the venue, until the time they depart the venue. Failure to carry out this requirement may be deemed misconduct, and the Venue Manager may be sanctioned pursuant to the DDR.

4 MATCH OFFICIAL FEES

4.1 Prior to the commencement of a competition, CF will communicate to all Clubs, Teams and Referees the approved Match Officials fees for that season. These fees will come into effect immediately and are subject to change at any time.

4.2 Match Officials fees for all Walking Football Matches will be paid directly by CF to the Match Officials.

4.3 Match Officials are entitled to receive one hundred percent (100%) of their Match fee if they submit an Incident Report if:

a Match Officials attend the venue, and a Match is abandoned prior to kick off in accordance with the relevant articles of these Regulations.

b Match Officials attend the venue to find the Match cancelled without being notified by CF.

c After the commencement of the Match, the Match is abandoned.

d Match Officials attend a Match on the wrong day, incorrect venue and/or kick-off time due to a CF clerical error.

e Match Officials attend the venue to find a Team has forfeited the Match.

f Match Officials attend the venue to find a Team has called off the Match without notifying the Match Officials or CF.

5 ATTENDANCE OF MATCH OFFICIALS

5.1 Match Officials must arrive at the ground no later than fifteen (15) minutes prior to the scheduled kick-off of their first appointment.

6 NON-ATTENDANCE OF MATCH OFFICIALS

6.1 If the Referee fails to honour their appointment, the next most senior Match Official (Replacement) will take charge of the Match.

6.2 If the Referee is late arriving at a Match, the Replacement will take charge until the Referee is ready to take over.

6.3 Should appointed Match Officials not be in attendance by the scheduled kick off time, it is the responsibility of the home Team to appoint Match Officials.

6.4 A Team appointed Match Official will have the power to sanction Players in accordance with the FA Walking Football Laws of the Game. They will need to submit any relevant send-off and incident reports if required.

6.5 All Teams must fulfill all Matches, regardless of whether the CF appointed Referee is present to take charge.

SECTION 8 DEFINITIONS

A-Leagues means the national men's and women's football competitions conducted in Australia under the auspices or control of the Australian Professional Leagues (APL), known as the A-League Men and A-League Women.

ACT Football Federation (ACTFF) means the ACT Football Federation.

Amateur means any Player that is not a Professional.

Australian Capital Territory (ACT) means the federal territory of Australia containing the Australian capital city of Canberra and some surrounding townships.

Capital Football (CF) means Capital Football trading as ACT Football Federation which is the governing body for football (including Futsal) in the ACT and surrounding regions.

Capital Football Disputes and Disciplinary Regulations (DDR) means the Capital Football Disputes and Disciplinary Regulations.

Club or Clubs means an entity formed for the purpose of playing football or futsal that is registered with FA and affiliated with Capital Football.

Club Official or Club Officials means any person involved with the administration, management or organisation of a Club (whether paid or unpaid), including employees, contractors, directors, representatives and volunteers.

Disciplinary and Disputes Regulations (DDR)

Disciplinary Tribunal means a Disciplinary Tribunal appointed by Capital Football.

Football Australia (FA) means Football Australia Limited, the governing body for football (soccer) in Australia.

Leagues means a competition conducted by Capital Football comprised of specific gender and age grades, as declared by the Board.

Match or Matches means any match played in a Capital Football Competition, Cup, Premiership, other event or tournament under Capital Football's control.

Match Official or Match Officials means a Referee, assistant referee, fourth official, Club referee coordinator or referee assessor.

National Registration System means the national database administered by FA for the purposes of registering all participants in Football in Australia.

Player or Players means any person who participates in a Match (irrespective of whether they are registered with FA as a junior or senior or an Amateur or Professional).

Referee means the Match Official with the primary responsibility of officiating a Match in accordance with the Walking Football Laws of the Game.

Regulations means these Capital Football Competition Regulations.

Team or Teams means an individual group of Players and Officials submitted by a Club to represent the Club in a Competition.

Team Official or Team Officials means any person involved with the management, preparation or participation of a Team (whether paid or unpaid), including the coaches, managers, medical staff, other support staff or any other person acting for or on behalf of a Club.

SCHEDULE 1: PENALTIES AND FEES

1 OFFENCES AND PENALTIES

1.1 Set out below are the range of penalties which may be imposed by Capital Football in relation to breaches of these Regulations.

1.2 Capital Football may exercise its discretion as it deems fit in relation to the imposition of penalties. The decision of Capital Football shall be final and there shall be no right of appeal.

1.3 All fees must be paid within 2 weeks of receiving the penalty.

Fines/Point Deductions			
Regulation Breach	**Amount**		
	Offence 1	**Offence 2**	**Subsequent Offences**
Section 4 Article 2 – Unlisted Player takes the court	Official Written Warning	Forfeit Result	Forfeit Result and $25
Section 4 Article 2 – Playing an unregistered Player	Official Written Warning	Forfeit Result	Forfeit Result and $25
Section 4 Article 2 – Playing a suspended Player	Official Written Warning	Forfeit Result	Forfeit Result and $25
Section 5 Article 1.5 – Late nomination fee if applicable	$100	-	-
Section 5 Article 4.3 - Invalid registrations due to false statements	$50	-	-