



**CAPITAL
FOOTBALL**

**2025 NPL & CPL
EQUIPMENT AND
COMMERCIAL
REGULATIONS**

VERSION 5

VERSION CONTROL

VERSION	DATE	AUTHOR	RATIONALE
1	11/11/2020	Capital Football	Created for 2021 Season
2	10/01/2022	Capital Football	Updated for 2022 Season
3	15/11/2022	Capital Football	Updated for 2023 Season <ul style="list-style-type: none"> - Addition of Items worn under playing kit, Jewellery and Glasses, Miscellaneous Headwear, Miscellaneous Protective Equipment, Other Equipment, Colours - Date for playing strips submission updated to pre-Christmas - Updates to Match Officials Kit - Addition of Naming of Competitions and Trophies
4	20/11/2023	Capital Football	Updated for 2024 Season <ul style="list-style-type: none"> - Wrist sweat bands are permitted. - Clubs are not permitted to place the NPL Competition logo on the playing strip of the competitions other than NPL age grades. - Clubs participating in CPL Men's and CPL Boys are not required to place a competition logo on their playing strips. However, if the Clubs wish to place a logo on the playing strips, then they may use a "Capital Football" logo.
5	27/01/2025		Updated for 2025 Season <ul style="list-style-type: none"> - Changes only to formatting and years and dates.

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SECTION 1: ADMINISTRATION

1. SCOPE AND APPLICATION

1.1 These Regulations apply to Participants in the following competitions (the Competitions) unless stated otherwise:

- a) National Premier Leagues CF Women's (NPL Women's);
- b) National Premier Leagues CF Men's (NPL Men's);
- c) Capital Premier Leagues CF Men's (CPL Men's);
- d) National Premier Leagues CF Girls (NPL Girl's);
- d) National Premier Leagues CF Boys (NPL Boys);

2. CONSEQUENCES FOR BREACH

2.1 Any breach of these Regulations or failure to comply with any direction given by Capital Football (CF) may result in the imposition of a penalty issued by CF under these Regulations or other sanctions pursuant to the CF Disputes and Disciplinary Regulations (DDR).

SECTION 2:

EQUIPMENT REGULATIONS

1. AUTHORITY AND SCOPE

1.1 The wearing of any clothing or apparel onto the field of play is subject to the approval of the Match Officials regardless of any article of these Regulations stating otherwise.

1.2 Any CF appointed Match Official may request the removal from the area inside the pitch perimeter fence, stadium, court or centre of any item that breaches these Regulations.

1.3 These Regulations are provided in addition to the [CF Player Equipment Policy](#).

1.4 Football boots and footwear in general are excluded from the provisions of these Regulations.

1.5 All equipment and clothing used for any Competition Match must comply with the FIFA Equipment Regulations and as elaborated in these Regulations.

2. PLAYERS' BASIC EQUIPMENT

2.1 Players' basic equipment includes shirts, shorts, socks, shin guards' boots.

2.2 Players are required to wear all items of basic equipment for each Match.

2.3 Goal keepers only are permitted to wear a cap.

3. CAPTAIN'S ARM BAND

3.1 The captain of the team in the first grade of each Competition must wear a distinguishing arm band to indicate their status.

3.2 There will be no regulations governing the display of manufacturer's mark or Club logo on the captain's arm band, however Clubs are not permitted to use a captain's arm band that has any form of sponsor advertising.

4. ITEMS WORN UNDER THE PLAYING KIT

4.1 Players may wear an under shirt or under shorts/tights if the shirt or shorts/tights are the same tonal colour as the predominant colour of the relevant Item of kit that they are worn under.

4.2 For the avoidance of doubt, if a Player's shirt or shorts have more than one colour, then the tonal colour of any undergarment worn by the Player must be the same as the dominant colour of the corresponding shirt or shorts.

4.3 Moreover, if a Player's shirt or shorts have more than one colour, and neither of those colours is dominant, then the tonal colour of any undergarment worn by the Player must be

one of those colours and that colour must be used by all Players in the Player's team who wear undergarments.

5. JEWELLERY AND GLASSES

5.1 The only jewellery that is permitted to be worn by Players is a medical alert bracelet or necklace. The bracelet or necklace must be taped or bandaged to the body, covered by a wrist band, or otherwise appropriately padded.

5.2 Players are permitted to wear sports goggles, sports glasses and sports sunglasses if, in the Match Official's opinion, the glasses pose no danger to the player wearing the glasses or to any other Player on the field.

5.3 Match Officials are similarly bound by these Regulations except for wearing a watch or similar device for timing the Match.

6. MISCELLANEOUS HEAD WEAR

6.1 Where head covers are worn, they must:

- i. Be black or of the same main colour as the jersey (if Players of the same team wear the same colour head scarf).
- ii. Be in keeping with the professional appearance of the Player's equipment.
- iii. Not be attached to the jersey.
- iv. Not pose any danger to the Player wearing it or to any other Player (e.g. opening / closing mechanism around the neck).
- v. Not have any part(s) extending out from the surface (protruding elements).

6.2 For religious reasons, Match Officials must not check the affixing of the Hijab or headscarf of a Player and under no circumstances touch the garment.

7. MISCELLANEOUS PROTECTIVE EQUIPMENT

7.1 Modern protective equipment such as headgear, face masks and knee and arm protectors made of soft, lightweight padded material are not considered dangerous and are therefore permitted.

8. OTHER EQUIPMENT

8.1 Cloth head bands and wrist sweat bands are permitted.

8.2 Material and elastic hair ties are permitted.

9. COLOURS

9.1 All Clubs are required to submit their primary and alternative playing kit colours to CF for approval.

9.2 Clubs are required to take their primary and alternative playing kits for both field Players and goal keepers to every Fixture.

9.3 Clubs are required to wear their primary playing kit colours for all Matches unless there is a clash of colours, and the referee has determined one team must change.(see 11.1 below)

9.4 During any Fixture, the teams of the same Club must all wear the same colour playing kit unless ordered otherwise by the referee to resolve a clash of kits with the Match Officials.

9.5 The colours of goal keepers' kits must be different to both the primary and alternative playing kit colours for field Players.

9.6 No primary or alternative playing kit may contain more than four colours.

9.7 One colour must be clearly predominant in each of the primary and alternative playing kits.

9.8 Any individual piece of primary playing kit must be different in its predominant colour to the same piece of alternative playing kit (excluding the goal keeper's gloves and cap).

10. PLAYING STRIPS

10.1 All Clubs are required to submit their playing strips to CF by the date set out in the NPL Key Dates and Timelines document annually.

10.2 The playing strips of a Club in CF NPL/CPL competitions must be endorsed by CF.

10.3 All teams must nominate two (2) entirely different playing strips, one (1) primary and one (1) alternate. No part of the alternate playing strip (i.e., shirt, shorts and socks) may be the same as the main playing strip.

10.4 Clubs may only play in their nominated Club strips, unless otherwise approved by CF.

10.5 CF will pre-determine the playing strips to be worn by all Clubs for all Premiership and Championship Matches.

10.6 Regardless of what is determined in accordance with Section 2, Article 4.5, Clubs are required to take their main and alternate playing strips for both field Players and goal keepers to every Match.

11. CLASHES OF COLOURS

11.1 In the event that the Referee deems there to be a clash of colours with the pre-determined strip, the away Club is required to change into an alternate strip. Away Clubs may be required to wear a combination of their main and alternate strips to ensure the clash is resolved.

11.2 In the case of goalkeeper's colours clashing with either the opponent's field Players, goalkeeper or the Match Officials' kit, the referee will determine which keeper will change, always keeping in mind the principle that the away Team should change.

11.3 In the case of a combination of primary and alternate strip colours of both teams clashing with the Match Officials, the Referee will determine the final colours to be worn by all Players and Match Officials.

12. MATCH OFFICIALS' KIT

12.1 The Match Officials' primary kit colour is Yellow.

12.2 Match Officials must carry with them another two colours, as agreed with CF prior to the commencement of the season.

12.3 All Match Officials for any one match must wear the same colours.

12.4 The Match Officials' flags must not include have any form of sponsorship or advertising.

12.5 Where a team has a predominantly dark strip, the Match Officials will change to another colour provided every Match Official present has the same colour reserve shirt.

12.6 Should the Match Officials only have black shirts, the team/s with a predominantly dark strip will be required to wear their alternate playing kit regardless of whether they are the home or away Club.

12.7 Should the scenario above eventuate and the reserve strip of the team that has changed clashes with the playing kit of the opponent team and that team's other kit is also predominantly dark then the referee must find the best possible solution to the colour clash and commence the Match.

12.8 The decision of the referee is final.

13. NUMBERING

13.1 All Players must wear unduplicated numbered shirts that correspond to the numbers listed on the team sheet.

13.2 Players' numbers must be displayed on the reverse side of the shirt as demonstrated in Diagram 2.

13.3 Numbers on shirts and shorts must comply with the size maximum and minimums detailed in Diagrams 1 and 2.

13.4 The numbers must be in contrasting colours to the playing kit.

13.5 In the case of a striped or chequered shirt, the number must be displayed on a neutral patch.

13.6 The number must be one colour.

13.7 The number cannot contain any manufacturer's mark or sponsor advertising but may contain the Club logo or CF logo.

14. PLAYER'S NAME ON PLAYING STRIPS

14.1 Clubs may display the Player's name on the reverse side of the shirt in a position as demonstrated in Diagram 2.

14.2 The colour of the lettering must be the same as the colour of the number on the shirt.

14.3 Should clubs elect not to place Player names on the shirt, they may use this area for sponsor advertising, but the sponsor advertising must not exceed 200cm² in area. Clubs should note that this decision may differ from Football Australia's uniform guidelines for the Australia Cup. If a club is unsure, they are to contact CF.

15. SPONSORS MARK ON PLAYING KITS

15.1 Clubs may only display Club sponsor advertising in accordance with the positioning and dimensions detailed in Diagrams 1 and 2.

15.2 Clubs are not permitted to display sponsor advertising that conflicts with major sponsor(s) (as designated by CF/FA) of the Competition in which the Club competes.

15.3 Clubs will be required to remove any sponsor's mark that does not comply with these Regulations, at their own cost.

16. MANUFACTURERS MARK ON PLAYING KITS

16.1 Manufacturers are companies that design, produce and sell products bearing their own registered trademark.

16.2 Manufacturers may place a mark in the form of their name, logo or symbol in accordance with the positioning and dimensions detailed in Diagrams 1 and 2.

16.3 In addition to the placement of a logo as per Diagrams 1 and 2, the manufacturer may place one continuous strip containing their mark as follows:

- a) Shirt – across the bottom of the sleeve (maximum width of 3cm) or the outer seam of the sleeves (maximum width of 8cm);
- b) Shorts – across the bottom edge of the legs on the side (maximum width of 8cm) or down the outer seam (maximum width of 8cm).

16.4 The manufacturer may place a technology logo within 15cm of the bottom of the shirt (front only), and 5cm of the waistband of the shorts (front only), as per Diagram 1 on either the right or left of the shirt or shorts.

16.5 The manufacturer's mark can be displayed on the shirt or shorts in the following locations:

- a) Shirt Option 1 – middle of chest in accordance with Diagram 1;
- b) Shirt Option 2 – right hand side of chest above the competition logo in accordance with Diagram 1;
- c) Shorts – left hand side of the shorts in accordance with Diagram 1;
- d) Socks Option 1 – on the calf or shin area of the sock in accordance with Diagram
- e) Socks Option 2 – on the turndown area of the sock in accordance with Diagram 2.

17. COMPETITION LOGOS ON PLAYING KITS

17.1 The NPL logo is referred to as the Competition logo and is required to be placed on the Club's primary and alternate strip, at a minimum in the following competitions:

- a) NPL Women's – First Grade and Reserve Grade;
- b) NPL Men's – First Grade and U23's;
- c) NPL Boy's – U14, U15, U16, U18
- d) NPL Girl's - U14, U15, U17

17.2 Clubs are not permitted to place the NPL Competition logo on the playing strip of the competitions other than NPL age grades.

17.3 The Competition logo must appear on the right chest when worn. Should the manufacturer logo also appear on the right chest, the Competition Logo shall be placed directly above the manufacturer logo.

17.4 Where possible, the Clubs are to use the NPL logo on their playing kits, however where the Competition logo is being sublimated, Club's need to ensure they use the appropriate colour to ensure the logo doesn't get lost.

17.5 Clubs participating in CPL Men's and CPL Boys are not required to place a competition logo on their playing strips. However, if the Clubs wish to place a logo on the playing strips, then they may use a "Capital Football" logo.

18. CLUB LOGOS ON PLAYING KITS

18.1 Clubs may display their official Club logo on the playing shirt and shorts according to the positioning and size detailed in Diagram 1.

19. NATIONAL SYMBOLS ON PLAYING KITS

19.1 Clubs should have regard to the FA Inclusivity Principles for Club Identity before including national symbols of any country, including Australia, on the Club's playing strips or on any other apparel worn by players or Club Officials.

20. CLUB OFFICIALS CLOTHING

20.1 There is no regulation governing the size or number of manufacturer's logos or Club logos on any Club Official's attire.

21. MISCELLANEOUS TEAM EQUIPMENT

21.1 Miscellaneous team equipment includes, but is not limited to, football bags, eskies, medical bags, training cones, training bibs and clip boards.

21.2 There is no regulation governing the display of the manufacturer's marks on team equipment.

22. FIELD EQUIPMENT

22.1 Field equipment includes, but is not limited to, the goal posts, goal nets and corner flags.

22.2 No sponsor advertising of any type is permitted on field equipment

Diagram 1 – Jersey and Shorts

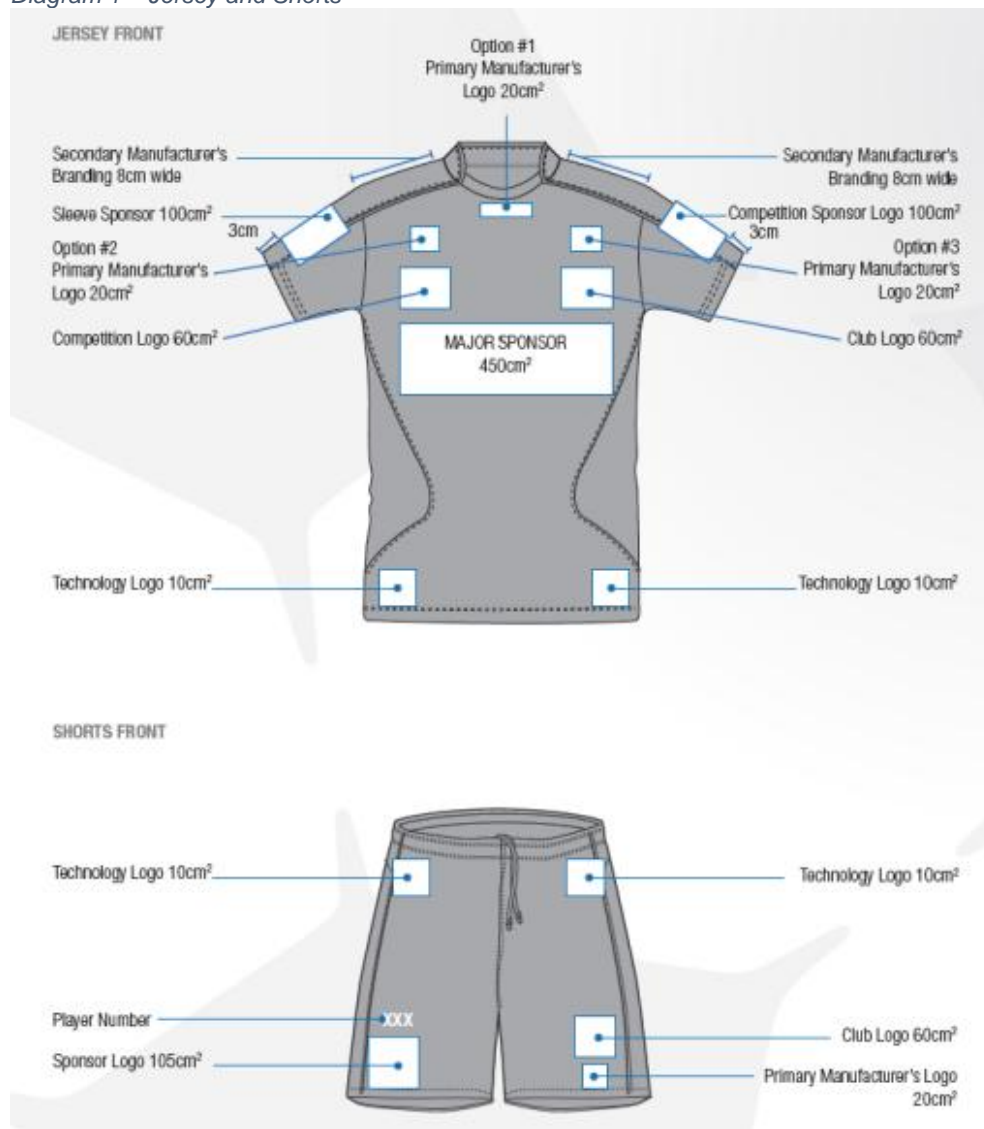
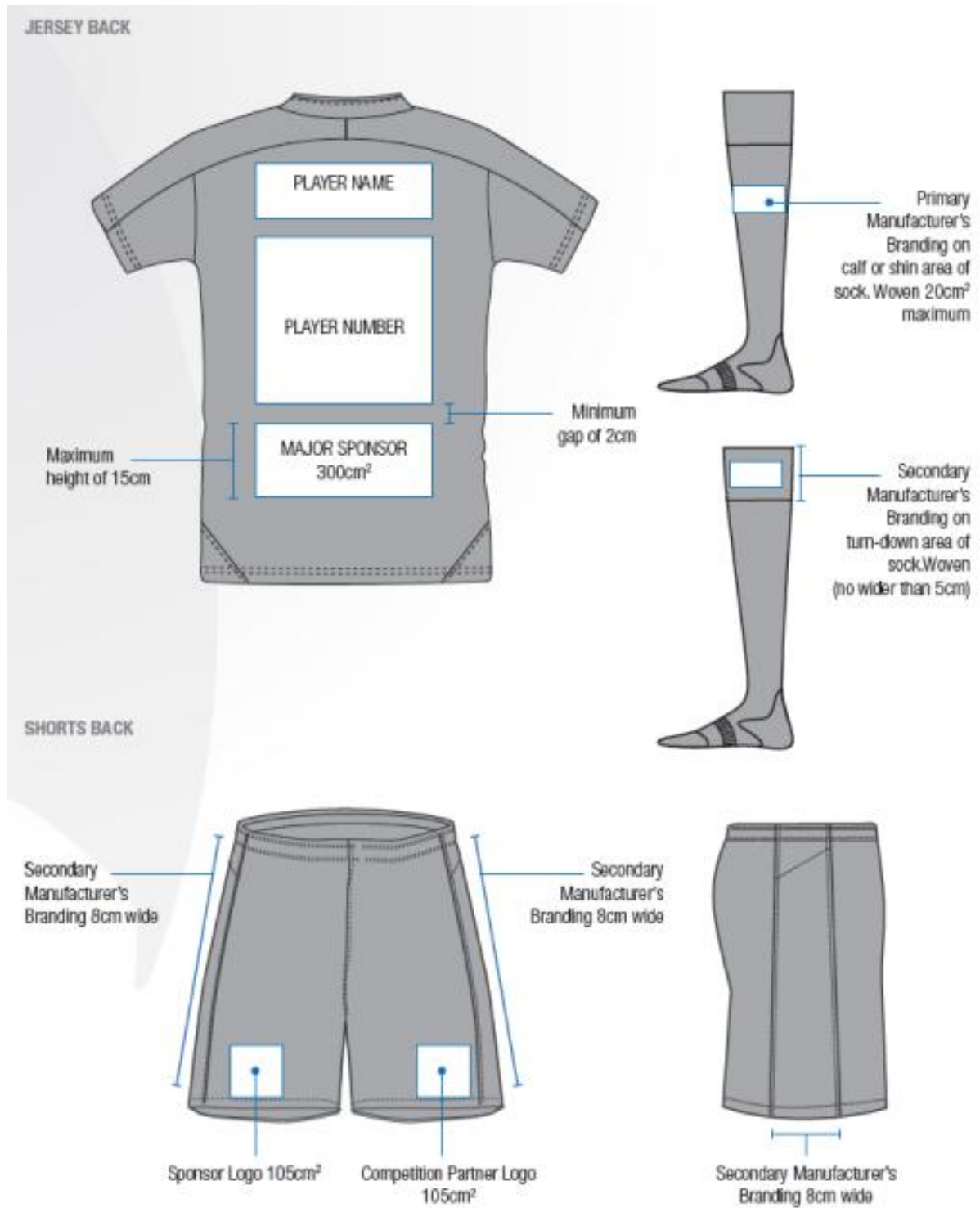


Diagram 2 – Jersey and Shorts Back and Socks



SECTION 3: COMMERCIAL REGULATIONS

1. AUTHORITY AND SCOPE

1.1 All Clubs participating in the Competitions are bound by all directions issued by CF in relation to the obligations of CF/FA under any sponsorship agreement entered into by CF/FA with a third party relating to the display of sponsor advertising on playing kit, equipment and in venues as described within these Regulations.

2. SPECIFIC LEAGUE SPONSORSHIP

2.1 CF/FA may enter into sponsorship agreements with third parties for the sponsorship of any of the Competitions.

2.2 All Clubs in the relevant league or Competition will be bound by the conditions of the sponsorship agreement entered by CF/FA, including but not limited to, sponsor recognition on apparel and activation at venues on match days.

2.3 All Clubs that have been accepted to a Competition must comply with the conditions of any sponsorship agreement referred to in this article regardless of any current agreements the Clubs may have in place.

3. NAMING OF COMPETITIONS AND TROPHIES

3.1 CF reserves the right to include the sponsor's name in the relevant Competition name.

3.2 CF reserves the right to include the sponsor's name in the title of any trophy, shield or award.

4. CLUB SPONSORSHIPS

4.1 Clubs are entitled to appoint their own sponsors provided they do not compete with CF/FA sponsors.

4.2 Club's must contact CF prior to entering into a sponsorship agreement to ascertain if any conflict will affect the Club's ability to include sponsor advertising on team apparel.

4.3 CF will not be held liable for any breach of contract between a Club and its sponsor and indemnifies CF should the Club breach that contract in order to adhere to any CF By-Law, regulation, code or directive (including these Regulations).

4.4 The onus is on the Club to be aware of their responsibilities to comply with any CF By-Law, regulation, code or directive (including these Regulations) prior to concluding a sponsorship agreement with a third party.

5. PITCH PERIMETER FENCE SPONSORSHIP – PREMIERSHIP MATCHES

5.1 CF/FA reserves the right to place signage boards on the perimeter fence for every match held at every venue in the Competitions. Reserved spaces are identified in Diagram 3 below.

5.2 Clubs are required to place signage in the reserved spaces as directed by CF, regardless of any agreements they may have entered with their sponsors.

5.3 CF will inform Clubs prior to the commencement of each season should CF/ FA not require those reserved spaces, at which point the Club will be permitted to utilise those spaces for that season only.

Diagram 3 - Position of Perimeter Fence Signage for Clubs in the NPL



6. VENUE SPONSORSHIP ADVERTISING

6.1 CF may order removal of any signage, advertising or promotion of a sponsor that conflicts with major sponsor(s) of the Competition in which the Club competes at any venue during which a match of that Competition is conducted.

7. SPECTATOR BANNERS

7.1 CF may order the removal of any banner or placard bought into a venue that contains any form of advertising.

8. CLUB MARKETING ACTIVITIES

8.1 Clubs that wish to conduct any form of marketing activity must first provide details of the activity to CF. The types of marketing activities which require notification to CF under this article include, but are not limited to, shopping centre promotions, school visits and TV appearances.

8.2 CF may require Clubs to make available space within their venues for marketing activities of CF/FA and Competition sponsors.

8.3 CF may require the cooperation and involvement of Club Officials and Players in marketing events. In such cases, CF will advise Clubs well in advance of the relevant event date.

9. INTELLECTUAL PROPERTY

9.1 All information produced by CF in relation to any aspect of the Competitions remains the property of CF and cannot be utilised by any other party unless under the written permission of CF.