



**CAPITAL
FOOTBALL**

**COMPETITION
REGULATIONS:
2024 WOMEN'S FEDERATION CUP**

21/12/2023

VERSION CONTROL

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SECTION 1: GENERAL

1 SCOPE AND APPLICATION

- 1.1 All Clubs participating in the Women's Federation Cup are bound by the Federation Cup Competition Regulations as promulgated by CF from time to time.
- 1.2 CF will interpret and apply all articles of these Regulations and any such interpretation or application will be final and binding on all parties, and not subject to challenge or appeal.
- 1.3 If any provision of these Regulations is held invalid or unenforceable then the remainder of these Regulations shall continue to be valid and enforceable.
- 1.4 CF may from time to time make variations to these Regulations.
- 1.5 Any capitalised terms used in these Regulations will have the meaning given to them in Schedule 1.

2 CONSEQUENCES FOR BREACH

- 2.1 Any breach of these Regulations or failure to comply with any direction given by CF may result in the imposition of a penalty issued by CF under these Regulations or other sanctions pursuant to the CF Disputes and Disciplinary Regulations (DDR).

3 DISCIPLINARY SANCTIONS AND PROCEEDINGS

- 3.1 All Clubs, Players, Team Officials, Match Officials, spectators or any person participating in any manner at a Women's Federation Cup Match, or any associated event, will submit exclusively to the jurisdiction of the DDR and the Women's Federation Cup Competition Regulations as applicable.

4 STRICT LIABILITY OF CLUBS

- 4.1 Each Club shall be responsible for the conduct of its Club associates, officials and spectators at or in the vicinity of any competition match, sanctioned match, or non-CF event in which a Club is engaged or is in attendance, regardless of the responsibilities attaching to any other person or entity in respect of such match or event.
- 4.2 Where the terms "Team" or "Teams" are used, it is implied that the Team or Teams involved are under the control of and are the responsibility of their Club, and therefore any sanctions or penalties applied to a Team or Teams may also be applied to the Club.

5 SPECIAL CONSIDERATION

- 5.1 In applying the Regulations, Management has authority to consider special circumstances outside the prescribed limits of these Regulations.
- 5.2 Fairness, competitiveness, competition integrity and player development may be elements in any special circumstance determination.
- 5.3 A determination by Management under this special circumstance provision is not subject to appeal or review and need not be made public where privacy is also an element of the consideration.
- 5.4 Nothing in these Regulations will prevent CF from approving a course of action to meet

unforeseeable circumstances not covered by the Regulations, including but not limited to scheduling, promotion, relegation, number of divisions and composition of Teams.

6 UNFORESEEABLE CIRCUMSTANCES

- 6.1 Nothing in these Regulations will prevent CF from approving a course of action to meet unforeseeable circumstances not covered by the Regulations.

7 CUP FORMAT AND INFORMATION

- 7.1 All National Premier Leagues (NPL) Clubs are required to register and participate.
- 7.2 CF may amend the seeding of any Club within the draw as it deems necessary.
- 7.3 All Round winners will proceed to the next Round.
- 7.4 All Round draws will be random.
- 7.5 Where required, a bye round will fill any vacant slots in the draw process.
- 7.6 CF may alter fixture kick off times and dates as it deems necessary.

SECTION 2: COMPETITION

1 MATCHES PLAYED IN ACCORDANCE WITH THE LAWS OF THE GAME

- 1.1 All matches under the jurisdiction of these Regulations will be played in accordance with FA and CF regulations, codes and directives, and under the IFAB Laws of the Game 2023/24, unless otherwise stipulated in these Regulations.

2 MATCH SCHEDULE AND KICK OFF TIMES

- 2.1 All Clubs will put forward their preferred venue and match day (in accordance with the proposed match dates for each round) for any matches that they are drawn to host.
- 2.2 The standard kick off time for all mid-week matches is 6:30pm unless given approval by Capital Football or ACT Government.
- 2.3 Where a Club does not have a suitable venue, CF will source an appropriate venue.
- 2.4 The final scheduling of all matches will be subject to approval by CF.
- 2.5 CF will look to ensure that all Women's Federation Cup matches are scheduled around each Club's existing Competition match schedule.
 - a) Where possible, matches will be scheduled either seventy-two (72) hours before or after a Club's existing matches.
 - b) Where seventy-two (72) hours is not possible, then a minimum of forty-eight (48) hours is required between matches.
 - c) Depending on the circumstances, CF may be required to adjust the scheduling of existing Competition matches, to ensure that the Women's Federation Cup matches are played.
 - d) Decisions regarding the scheduling of matches around existing Competition matches lies with CF and such decisions will be final.
 - e) Clubs are required to give CF more than two (2) business days' notice to book or cancel venues.

3 DURATION OF MATCH

- 3.1 Each Women's Federation Cup will consist of two (2) equal halves of forty-five (45) minutes to total a "full" regular period Match time of ninety (90) minutes, excluding any allowance for time lost as determined by the Referee.
- 3.2 The half-time break for each Women's Federation Cup Match will be fifteen (15) minutes.
- 3.3 The Referee is the sole arbiter of time, and no protest may be lodged against the time as recorded by the Referee.

4 ADDED TIME

- 4.1 Added time will be at the discretion of the Referee.

5 EXTRA TIME

- 5.1 If at the conclusion of the regular period in any Women's Federation Cup match (including added time) the scores between the two (2) Clubs are tied, then extra time of two (2) equal

periods of fifteen (15) minutes will be played.

5.2 The procedures described in the IFAB Laws of the Game will apply.

6 DETERMINING THE WINNER BY PENALTY KICKS

6.1 If the result of a Women's Federation Cup Match is still a draw after the two (2) periods of extra time, alternate kicks from the penalty mark will be taken to determine the winner, in accordance with the procedures described in the IFAB Laws of the Game.

7 FORFEITS

7.1 A Team will be deemed to have forfeited a Match when:

- a) They fail to fulfill an engagement to play a Match on the appointed date, time or venue; or
- b) They refuse or fail to begin a Match fifteen (15) minutes after the stipulated kick off time; or
- c) They field less than seven (7) of their registered Players at the start of any Match; or
- d) At any point during the Match they cannot field at least seven (7) of their registered Players; or
- e) An ineligible player as defined in these Regulations participates in the Match; or
- f) Any other scenario within the Regulations or the DDR that stipulates a forfeit of the Match.

7.2 If a Club forfeits a scheduled Women's Federation Cup Match:

- a) Prior to kick off, the opposing Club will be deemed to have won the Women's Federation Cup Match by a score of three (3) goals to nil (0); or
- b) After the Women's Federation Cup Match has commenced, the opposing Club will be deemed to have won the match by a score of three (3) goals to nil (0), or the actual goal difference at the time of forfeit, whichever is the greater.

7.3 Where a forfeit has been applied, the goal scorers of the non-offending Team will be retained.

7.4 Where a forfeit has been applied, red cards will be retained and yellow cards will be removed.

7.5 The offending Team will be fined the prescribed amount as outlined in **Schedule 2** of these Regulations.

8 RESCHEDULING OF MATCHES

8.1 Matches may be rescheduled for the following reasons:

- a) Abandonment not resulting in a forfeit
- b) Ground closures by a Government department or authority
- c) Postponement due to weather conditions
- d) Approval by Management of a request from a Club or Clubs.

8.2 If a Match cannot be played because any of the reasons above, the Clubs involved have two (2) days in which to reach agreement and submit the details of the proposed rescheduling for consideration and approval by Management.

8.3 If a Match is abandoned due to reasons above (including its Players and Officials) prior to sixty (60) minutes of the regular period having been played:

- a) The Preliminary Round Match must be rescheduled by Management and the rescheduled Preliminary Round Match must occur within seven (7) days unless otherwise approved by CF in its sole and absolute discretion.
 - b) Such rescheduling will require the Match to restart from the beginning.
- 8.4 If a Match is abandoned due to reasons above or a cause outside the reasonable control of either Club (including its Players and Officials), at or after eighty (80) percent of the regular period being played:
- a) Subject to Section 2, Article 8.4 b) below, the result at the time of abandonment will be declared the result; or
 - b) Where at the time of the Match being abandoned scores are level, The Preliminary Round Match must be rescheduled by Management and the rescheduled Preliminary Round Match must occur within seven (7) days unless otherwise approved by CF in its sole and absolute discretion.
 - c) Such rescheduling will require the Match to restart from the beginning.
- i) The Referee is the sole arbiter of elapsed time, and no protest may be lodged against the actual elapsed time as recorded by the Referee.
 - ii) Should a Match be abandoned due to the fault of one (1) Team, or should it be determined by CF that one (1) Team / Club is responsible for the delay to the Match, the remaining minutes will not be rescheduled for completion, and the Match will be determined as a forfeit against the Team / Club that is deemed guilty of the abandonment or responsible for the delay.

9 ABANDONED MATCHES

- 9.1 Matches may only be abandoned by a decision of the Referee or Management. In the absence of a Referee, Management has the authority to recommend abandoning any Matches deemed necessary.
- 9.2 A Match may be abandoned:
- a) Where the conditions for Play of Participants are unsafe for any reason
 - b) Where a Participant is responsible for the abandonment of a Match, sanctions may be imposed, or the matter referred to a Tribunal.
 - c) Where a Participant is found to be responsible for the abandonment of a Match, the Match will be forfeited by that Participant's Club.
 - d) Both teams refuse or fail to begin a Match fifteen (15) minutes after the stipulated kick-off time.
 - e) Where a Match is abandoned for reasons outside the control of the Clubs involved, the Match will be rescheduled.

SECTION 3: ELIGIBILITY & DISCIPLINARY

1 PLAYER ELIGIBILITY

1.1 Eligible Participants:

- a) An eligible Participant is one that meets all registration requirements within these Regulations and is not ineligible according to any article of these Regulations.
- b) No player shall be permitted to play for more than one (1) Club in the Women's Federation Cup and can only represent the Club to which they are currently registered.

1.2 A Player is ineligible to play if:

- a) They are not registered or correctly registered in the National Registration System to the Club with which they are playing
- b) They are suspended under the Disputes and Disciplinary Regulations
- c) A Player who participates in a Match but is not listed on the team sheet;
- d) A Player who is required to stand down for receiving a suspension as a result of caution accumulation;
- e) A Participant that has been expelled from a Match on the same day as the Preliminary Round Match, but played earlier in the day;
- f) CF may decide, in its absolute discretion, whether a Suspension or part thereof may be served in an abandoned, cancelled or forfeited Match and any such decision is final and not subject to any challenge or appeal;
- g) A Participant that is deemed ineligible due to any article of these Regulations and/or the DDR.

1.3 Any Team that fields an ineligible Player will automatically lose that Match on forfeit, in accordance with Section 2, Article 7 and be fined in accordance with **Schedule 2**.

1.4 Additionally, the Club, Team Official/s and / or Player may be further sanctioned in accordance with the DDR.

1.5 For clarity, it is the Clubs' absolute responsibility to ensure that it fields eligible players in any Match.

1.6 If a player has not played in any Women's Federation Cup match prior to the final, they are not eligible to play in the final, unless special circumstances, such as injury has prevented them from playing in a previous cup match.

2 DISCIPLINARY MATTERS

2.1 Player Yellow Cards:

- a) Two (2) yellow cards equate to a one (1) match suspension.
- b) Suspensions incurred due to the accumulation of yellow cards from the Women's Federation Cup will apply to the next Women's Federation Cup Match in which the suspended Player's Club competes in.
- c) If a Club is eliminated from the Women's Federation Cup and a player has received their

third yellow card in the match that the Club was eliminated in, the suspension will not carry over into League matches or next season's Women's Federation Cup.

- d) Yellow card suspensions are Women's Federation Cup specific and are required to be served in the Women's Federation Cup.

2.2 Team Official Yellow Cards:

- a) Two (2) Team Official yellow cards equate to a one (1) match suspension.
- b) Team Official Yellow Card suspensions are Women's Federation Cup specific and are required to be served in the Women's Federation Cup.
- c) Suspensions incurred due to the accumulation of Team Official Yellow Cards from the Women's Federation Cup will apply to the next Women's Federation Cup Match in which the suspended Team Official's Club competes in.
- e) If a Club is eliminated from the Women's Federation Cup and a Team Official has received their third yellow card in the match that the Club was eliminated in, the suspension will not carry over into League matches or next season's Women's Federation Cup.

2.3 Red Cards (Players / Team Officials):

- a) The Minimum Sanctions set out in the DDR must be applied by CF to Red Card Offences and to Expulsion Offences.
- b) Red Card suspensions incurred in a Women's Federation Cup Match are to be served in the next Competition Match in which the suspended Player's Club competes in, including the Women's Federation Cup.

SECTION 4: REGISTRATION

1 MAXIMUM PLAYER ROSTERS

- 1.1 All teams must submit a squad list to CF no later than 48 hours prior to the team’s first Women’s Federation Cup Match.
- 1.2 A team may add players to their squad total throughout the Women’s Federation Cup, however once a player is added they are unable to be removed from their submitted squad total.
- 1.3 Any additional players that are required to be added to a team’s squad total must be lodged with CF no later than 48 hours prior to the teams next Women’s Federation Cup Match.
- 1.4 Contained in the table are the maximum players permissible for registration in the Women’s Federation Cup:

Squad Total	Team Sheet
Maximum of 40 players	16 players on the team sheet per match

SECTION 5: MATCH DAY

1 MATCH BALLS

- 1.1 The home Club shall provide the appointed Match Official with three (3) match balls (size 5) no later than 15 minutes prior to the start of the Match.
- 1.2 Only licensed balls approved by CF may be used as match balls for the Women's Federation Cup.
- 1.3 Failure to supply Match balls will result in a fine in accordance with **Schedule 2**.
- 1.4 CF will supply footballs for the Women's Federation Cup Final.

2 WARMING UP

- 2.1 During play, a maximum of five (5) players from each Team may warm up at the same time, assisted by two (2) Team Officials, without a ball (except for the goalkeeper), in the identified warm-up area within the pitch perimeter fence.
- 2.2 The identified warm-up area is located behind the goal line nearest to the Teams own technical area. Should this space be deemed not suitable at a particular ground by the Referee, the secondary identified warm-up area is located along the touch line beside the Teams technical area, provided the substitutes are wearing bibs that are clearly contrasting, in accordance with Section 5, Article 3.3.

3 TECHNICAL AREA

- 3.1 Seating will be supplied and placed in position by the home Club in sufficient quantity to seat nine (9) people from each Team.
- 3.2 Only Registered and eligible Players and Team Officials listed in Dribl for the Match are allowed in the technical area during Matches.
- 3.3 A Player or Team Official who is under suspension must not occupy a seat in the technical area.
- 3.4 A Player or team Official who has received a Red Card must not remain in or return to the Team's Technical Area.
- 3.5 All Players in the technical area must wear a bib that contrasts with the colours worn by players of both Teams, Match Officials, and the bibs of the opposing Team.
- 3.6 All Team Officials in the technical area must wear clothing that contrasts with the kit of the Players and Match Officials on the pitch. Should their clothing clash they are required to wear a bib that does not clash with the colours of the Players and Match Officials
- 3.7 Eligible players must be listed on the team sheet specific to the Match they are in the Technical Area for.
- 3.8 Registered Team Officials must be listed on the Team Official List specific to the Match they are in the Technical Area for.
- 3.9 For the Technical Area:
 - a) A maximum of five (5) substitutes who are listed as substitutes on the team sheet for that Match;

- b) A maximum of four (4) Team Officials (such as the coach, assistant coach, team manager, physiotherapist), who are listed on the Team Officials list for that Match;
 - c) Seating shall be supplied by the home Team for nine (9) persons.
 - d) All persons must remain within the technical area as per the IFAB Laws of the Game, except in special circumstances with the Match Official's permission.
- 3.10 As per Section 5, Article 2.2, substitutes are permitted to leave the Technical Area for the purposes of warming up.
- 3.11 Players and Team Officials in the technical area are always subject to the authority of the Match Officials and Management.

4 SUBSTITUTION RULES

- 4.1 A Club may select up to five (5) Players as substitutes.
- 4.2 Clubs aren't required to nominate a specific Goalkeeper on their bench. 5 outfield players are permitted, however if a club chooses to nominate a goalkeeper on their bench, that player can only replace the starting Goalkeeper and play as a goalkeeper.
- 4.3 If a club chooses to name 5 outfield players on their bench, any player (on the field or on the bench) can be used as a substitute goalkeeper.
- 4.4 Each club may, at its discretion:
- a) Substitute five (5) Players across three (3) opportunities during the Match.
 - i) Substitutions made at half time do not count towards the limit of three (3) opportunities to make a substitution.
 - b) Use one (1) additional substitute opportunity if a Match goes into extra time (whether or not the team has already used the full number of permitted substitutes).
 - i) Substitutions made between the end of the Match and the start of Extra Time as well as during half time of extra time do not count as a used opportunity.
- 4.5 A substitution can be made upon a Match Official being notified. A substitute Player must only enter the field of play:
- a) after the Player being replaced has left the field of play;
 - b) after the Player receives a signal from the Referee; and
 - c) at the half-way line and during a stoppage in the Match.

5 PLAYING STRIPS / CLASH OF COLOURS

- 5.1 Playing strips:
- a) The playing strips of a Club must be proposed by a Club prior to the commencement of the competition and be approved by Management.
 - b) All Teams must propose two (2) entirely different main and alternate playing strips to ensure that strips are distinguishable from those of other Clubs.
 - c) Clubs may only play in their nominated Club strips, unless otherwise approved by CF.
 - i) No part of the alternate playing strip may be the same as the main playing strip.

- d) CF will pre-determine the playing strips to be worn by all Clubs for all Matches.
- e) All teams must wear a numbered strip with no duplication of numbers.
- f) All teams must have with them at each match a complete main and alternate playing strip.

5.2 Clash of colours:

- a) If a Referee determines that the strips of Teams in a Match are not distinguishable, the Away Team must change into an alternate strip.
- b) Away Clubs may be required to wear a combination of their main and alternate strips to ensure that any clash of strips is resolved.
- c) In the case of goalkeeper's colours clashing with the gear of either opposing field Players or goalkeeper, or with the Match Officials' gear, the Referee will determine which goalkeeper will change their strip.
- d) In the case of a combination of main and alternate strip colours of both teams clashing with the Match Officials, the Referee will determine the final colours to be worn by all Players and Match Officials.

6 BALL PERSONS

6.1 For the Women's Federation Cup Final both teams must supply four (4) ball persons.

6.2 Ball person requirements:

- a) Ball persons may be 12-15 years of age;
- b) Ball persons are to wear colours (i.e. a bib) that are distinct from those worn by the Players of both Teams and the Match Officials;

6.3 This Article may be subject to change due to unforeseen circumstances. Should this happen, CF will communicate any changes as required.

7 PLAYER MASCOTS

7.1 For the Women's Federation Cup Final, both teams must supply eleven (11) player mascots.

7.2 Player mascots are to be 5-11 years of age and to wear the Club's playing strip, unless otherwise deemed appropriate by CF.

7.3 Where regional teams qualify for the Women's Federation Cup Final, they can seek assistance from CF in sourcing players to act as player mascots in accordance with Section 5, Article 7.1.

7.4 This Article may be subject to change due to unforeseen circumstances. Should this happen, CF will communicate any changes as required.

8 MATCH COMMISSIONERS

8.1 CF may appoint Match commissioners to Women's Federation Cup Matches.

8.2 A Match commissioner is an independent person who is appointed to observe the Match.

8.3 The Match commissioner will escort the Match Officials to and from the field of play prior to the game, and at both half and full time, unless security is appointed to the Match.

8.4 A Match commissioner is required to submit a report to CF on the Club's compliance with the Regulations and ground compliance.

9 IDENTIFICATION

PLAYERS

- 9.1 Player identification will be provided to Team Officials via the Dribl competition system and App and be available prior to the commencement of a Match.
- 9.2 Registered Players not available in Dribl are not permitted to take the field of play without written approval from Management.
- 9.3 The minimum number of Players required for a team to play in a Match is seven (7).
- 9.4 A Team that is unable to field seven (7) players, forfeits the Match and the Match Official must report the forfeit and reason in an incident report.
- 9.5 Team Managers are responsible for sighting opposing Team Players in Dribl prior to the commencement of a Match.
- 9.6 In the case that a Team Official suspects that the opposing Team has replaced any Player between the initial check of Player identification and the commencement of either the first or second half:
 - a) The Manager of the Team suspecting a breach must inform the Manager of the opposing Team that they wish to check the identity of the specific Player/s
 - b) Both Team Managers and the Referee and 4th Official (should a 4th Official be appointed) must check the identity of the Player/s in question against the Team sheet in Dribl on the field of play before the Player/s leaves the field of play at either the half time interval or the conclusion of the Match
 - c) In the case that it is determined that a Team has fielded an Ineligible Player, Management is to be contacted immediately to determine if the Match is to continue or be forfeited in favour of the Team that has not breached the Regulations
 - d) In the case that Management is unable to be contacted, the Match should proceed, and the Match Officials must submit an incident report
 - e) In the case that both Teams fielded an Ineligible Player, Management will determine whether the Match is to be replayed and if any sanction should be imposed.
 - f) In the case that a Team Official or Player refuses to follow or cooperate with the identification of a Player within Dribl, the Match must be forfeited immediately to the opposing Team and an incident report be submitted by the Match Official
 - g) Failure to comply with the provisions in this Section may involve a breach of the Regulations and sanctions under the Disputes and Disciplinary Regulations.

TEAM OFFICIALS

- 9.7 A Team's Officials, including Coaches, Managers, and support personnel, must identify themselves to the Match Officials prior to commencement of a Match.
- 9.8 Only Team Officials are permitted in a Technical Area of a playing field.
- 9.9 Where a Match Official is unable to confirm the identity of a person in a Technical Area as a team Official or Substitute Player included in the Electronic Match sheet, they must direct that person to leave the Area.

- 9.10 In the case that a person refuses to comply with the direction of a Match Official to leave a Technical Area under Section 5 Article 7.9, the Match may be abandoned by the Match Official and recorded as a forfeit against the Team with whom that person is associated.
- 9.11 A failure to comply with the direction of a Match Official is a breach of these Regulations and is an offense under the Disputes and Disciplinary Regulation and will be the subject of sanctions under those Regulations.

10 ELECTRONIC TEAM SHEETS

- 10.1 For all competition matches, Clubs, Team Officials, and Management will use Electronic Team Sheets (ETS) within Dribl.
- 10.2 All ETS for all Matches are to be completed online using Dribl.
- 10.3 Each team must submit their Player and Team Official selection by 6:00pm on the Friday prior to the scheduled weekend Match, or 6:00pm the day prior to a midweek Match. A failure to comply with this rule will result in a fine as outlined in Schedule 4.
- 10.4 When making their Player selection, Clubs must confirm the shirt number of each Player in the ETS.
- 10.5 No players from the same Team will be permitted to wear the same number on their playing strip.
- 10.6 All Players must wear the shirt number that corresponds to that listed in the ETS for the Match.
- 10.7 Team Officials must check and finalise 'Playing' Players and starting 11 Players in Dribl at least thirty (30) minutes before the scheduled kick off time.
- 10.8 A maximum of sixteen (16) Players per Team is permitted to be listed for the Match.
- 10.9 Team Officials must review and confirm the opposition Team's Player and Team Official information at least twenty-five (25) minutes before the scheduled kick off time.
- 10.10 Changes to the ETS will be permitted any time until ten (10) minutes prior to the scheduled kick-off time, at which time the following shall apply:
- a) No additional Player may be added to replace a Player or to the team sheet, unless given approval by Management or the referee.
 - b) Should a listed Player be removed from the starting line-up, that Player may only be replaced by a Player listed as a substitute and the previous starting Player must then be listed as a substitute.
 - c) Should a listed substitute Player be removed, the Team will not be permitted to list another Player on the team sheet and the number of available substitutes will be decreased by one (1).
- 10.11 A team official from each Team must review the ETS at the completion of the Match to confirm:
- a) Half time and full-time scores
 - b) Goal scorers are marked against the correct player;
 - c) Disciplinary sanctions listed are marked against the correct player.
- 10.12 Regardless of the competition, no Player is permitted to be listed on more than two (2) Team sheets on any Match Day. Goalkeepers are exempt from this rule.

11 PAPER TEAM SHEETS

- 11.1 In the case that Dribl is not functioning and an ETS is not available, Team Officials from the Home Team must provide paper Team Sheets and Team Official lists.
- 11.2 In the case that a Paper Team Sheet must be used, Team Officials from both Teams must confirm:
 - a) Confirm half time and full-time scores
 - b) Confirm goals scored are marked against the correct Player
 - c) Confirm disciplinary sanctions are marked against the correct Player
 - d) Sign the Paper Team Sheet
- 11.3 Paper Team Sheets signed by the respective Team officials, must be emailed by the Home Club to teamsheets@capitalfootball.com.au to arrive no later than 5:00pm Monday following the weekend's Match, or 24 hours following a mid-week Match.
- 11.4 If Management does not receive the Paper Team as specified above, the Home Club may be sanctioned under **Schedule 2**.
- 11.5 If Management does not receive the Paper Team Sheets within seven (7) days of the Match, the Home Club will be deemed to have forfeited the match.
- 11.6 Each Club must submit by email its own Paper Team Officials list no later than 5.00pm Monday following a weekend Match or 24 hours following a mid-week Match to teamsheets@capitalfootball.com.au

12 MATCH RESULTS

- 12.1 The Referee will complete the ETS at the conclusion of the Match.
- 12.2 A Team Official from each team is then required to check the information listed on the ETS and ensure the full-time score on the ETS is correct.
- 12.3 If the Referee is unable to complete the ETS immediately after the match due to internet connectivity issues, the Referee must complete the ETS as soon as possible no later than 10:00pm on the day of the Match was played.
- 12.4 If the Team Officials disagrees with any details on the ETS (either their own or their opposition's), the must;
 - a) Check with the Referee to confirm if an error was made in inputting the information onto the ETS.
 - b) If unable to be resolved with the Match Officials, the team official must submit a 'Raise a Dispute' request via the ETS.
- 12.5 Only the following information on a ETS can be disputed in accordance with Section 5, Article 13.3:
 - a) Goal scorers.
 - b) Substitutions
 - c) Yellow cards (only reference to who the yellow card was issued to).

- e) Red card (only in reference to who the red card was issued to).
- f) Half-time/full time score.
- g) Player Eligibility

12.6 Team sheet disputes will only be investigated by Management where:

- a) The team sheet and the Club Incident Report are submitted in accordance with the timelines specified in Section 5, Article 11, Section 5, Article 12 and Section 5, Article 13 of these Regulations; and
- b) Video and/or photographic evidence, statutory declarations, or other information deemed appropriate by Management are submitted with the request

12.7 Management may amend an ETS at its sole discretion after making a determination in a dispute.

12.8 Management's decision on an ETS dispute is final and not subject to appeal.

13 ADMITTANCE FEES

13.1 CF Clubs may charge admittance fees for Women's Federation Cup Matches (Prior to the Cup Final).

13.2 CF may charge admittance fees for Women's Federation Cup Final.

13.3 The maximum admittance prices for Women's Federation Cup Matches are as per below:

Competition	Adult	Student / Pensioners/ Concession*	Child Under 14
Women's Federation Cup	\$10.00	\$5.00	Free
* Includes students / concessions / pensioners / defence – relevant identification must be shown			

13.4 Players, Team Officials and Match Officials participating in the Match in which their Team is competing will be afforded complimentary entry.

13.5 In all cases where the costs of running the Matches are being met by CF, all gate takings shall be retained by CF.

13.6 Ticket refunds:

- a) Section 5, Article 11.6 is applicable to all CF competition Matches where entry fees are charged.
- b) Clubs that charge entry fees must issue a ticket to the paying customer when the exchange of money is made.
- c) Gate attendants or security staff whose role it is to collect the admission ticket must ensure that the ticket is torn in half and given back to the customer at the point of entry as proof of purchase.
- d) Customers that present an authentic CF Media Pass or who are aged 14 years or younger, will be granted free entry and may not be issued an admission ticket.
- e) It is the customer's responsibility to ensure that they retain proof of purchase. This note is to be displayed at the ticket box at all venues where entry fees are charged.
- f) Paying customers will be entitled to a full refund on the day of the game from the Club charging the entry fees provided the main fixture has been called off prior to the conclusion

of the first half of the Match for reasons of light failure or unsuitable ground conditions.

- g) To be eligible to receive a full refund on the day of the game, the paying customer must present to the Club charging the entry fees the admission ticket (or part thereof) as proof of purchase.
 - h) If the last Match of the day is abandoned after the conclusion of the first half, then no refund will be given.
 - i) Entry fees must not exceed the fee structure set out in Section 5, Article 12.3.
- 13.7 CF's and Football Australia's conditions of entry to venues apply to all matches in the Preliminary Rounds. Each hosting Club shall display those conditions at each entry point to the venue.

SECTION 6: MATCH OFFICIALS

1 MATCH OFFICIAL APPOINTMENTS

- 1.1 Management appoints all Match Officials in Matches covered by these Regulations.
- 1.2 Management is authorised to enlist the assistance of such persons as necessary and adopt such procedures as it deems most beneficial.

2 MATCH OFFICIAL FEES

- 2.1 CF is responsible for the payment of Match Official Fees.
- 2.2 Women's Federation Cup Match Official Fees are as follows:

Referee	Assistant Referee 1	Assistant Referee 2	4th Official
\$250	\$125	\$125	\$125

3 TEMPORARY DISMISSALS

- 3.1 Temporary dismissals will not be in effect for any Women's Federation Cup matches.

4 CAUTIONS AND EXPULSIONS FOR TEAM OFFICIALS

- 4.1 A Referee may take action against Team Officials for Misconduct and may issue a warning, a yellow card for a caution, or a red card for sending-off from the field of play and its immediate surroundings (including the Technical Area).
- 4.2 If the offender for Misconduct from the Technical Area cannot be identified, the senior Coach present will receive the sanction.
- 4.3 If a medical Team Official commits a sending-off offence, they may remain in the technical area if the Team has no other medical person available, and act if a Player needs medical attention.

SECTION 7: AWARDS

1 TROPHIES AND MEDALS

1.1 CF will present the following trophies and medals:

a) Women's Federation Cup Champions:

i) Perpetual trophy;

ii) Replica trophy;

iii) 20 medals;

iv) Any requests for medals above the allocated number may be purchased at a cost to the Club.

b) Women's Federation Cup runners up:

i) 20 medals for all age grades;

ii) Any requests for medals above the allocated number may be purchased at a cost to the Club.

c) Women's Federation Cup Match Officials:

i) 4 medals for each age grade.

2 PERPETUAL TROPHY OWNERSHIP

2.1 All perpetual trophies / shields remain the property of CF.

2.2 CF will retain possession of the perpetual trophy / shield immediately following the prize giving ceremony.

2.3 Should a perpetual trophy / shield be lost or damaged whilst under the care or custody of a Club, the latter shall refund to CF the cost of thorough repair or replacement in addition to any other penalty which CF may impose.

SCHEDULE 1: DEFINITIONS

A-League Men/ A-League Women means the national men's and women's football competitions conducted in Australia under the control of FA.

ACT Football Federation (ACTFF) means the ACT Football Federation.

Australian Capital Territory (ACT) means the federal territory of Australia containing the Australian capital city of Canberra and some surrounding townships.

Australia Cup means the national Club competition staged by, or under the control of, FA between A-League, State league and grassroots Clubs, currently known as the AUSTRALIA Cup (or as otherwise notified by FA).

Capital Football (CF) means CF trading as ACT Football Federation which is the governing body for football (including Futsal) in the ACT and surrounding regions.

Capital Football Disputes and Disciplinary Regulations (DDR) means the CF Disputes & Disciplinary Regulations.

Club or Clubs means:

- a) a body corporate or incorporated association recognised by CF and having the following characteristics:
 - i) It organises teams to participate in competitions sanctioned by CF or FA;
 - ii) All members of its teams are entitled to club membership;
 - iii) Club members (or their parent or guardian) may vote in an election for any club officeholders; or
- b) any legal entity deemed to be a Club by CF.

Club Official or Club Officials means any person involved with the administration, management or organisation of a Club (whether paid or unpaid), including employees, contractors, directors, representatives and volunteers.

Constitution means the ACT Football Federation Constitution as amended from time to time, and a reference to a particular article of the Constitution.

Cup means a tournament or event conducted by CF which includes, but not limited to, Federation Cup/ AUSTRALIA Cup Preliminary Rounds.

Disciplinary Committee means a Disciplinary Committee appointed by CF, in accordance with the DDR.

FA means Football Australia Limited ACN 106 478 068.

FIFA means Federation Internationale De Football Association.

IFAB Laws of the Game means the official laws of the game of football as promulgated by IFAB.

Management means persons employed by Capital Football in management and administrative roles, including the Chief Executive Officer and competition and referee administrators, operating under delegations from the Board.

Match or Matches means any match played in a Competition, Cup, Premiership, other event or tournament under CF's control.

Match Official or Match Officials means a referee, assistant referee, fourth official, club referee coordinator or referee assessor.

National Registration Status and Transfer Regulations (NRSTR) means the set of regulations that govern registrations throughout Football in Australia.

National Registration System (NRR) means the national database administered by FA for the purposes of registering all participants in Football in Australia.

Player or Players means any person who participates in a Match (irrespective of whether he or she is registered with FA, junior or senior or an Amateur or Professional).

Player Points System (PPS) means FA's system for the calculation of a Club's Player points as outlined in Schedule 3 and as promulgated by FA from time to time.

Referee means the Match Official with the primary responsibility of officiating a Match in accordance with the IFAB Laws of the Game.

Regulations means these CF Competition Regulations.

Team or Teams means an individual group of Players and Officials submitted by a Club to represent the Club in a Competition.

Team Official or Team Officials means any person involved with the management, preparation or participation of a Team (whether paid or unpaid), including the coaches, managers, medical staff, other support staff or any other person acting for or on behalf of a Club.

SCHEDULE 2: PENALTIES AND FEES

1 OFFENCES AND PENALTIES

- 1.1 Set out below are the range of penalties which may be imposed by CF in relation to breaches of these Regulations.
- 1.2 CF may exercise its discretion as it deems fit in relation to the imposition of the penalty. The decision of CF shall be final and there shall be no right of appeal.

Section	Article	Offence	Sanction	
2	7.2	Team forfeiting its Match	\$500	Per offence
5	1.1	Failure to supply Match balls	\$50	Per offence
5	9.1	Failure of Teams to produce player identity sheets on request	\$100	Per offence
5	9.2	Failure to comply with Team Official identification processes	\$100	Per offence
5	10.2	Failure to enter player selection in Dribl by specified deadline	\$100	Per offence
5	11.1	Failure to printing and providing team sheets from Dribl on Match Day	\$100	Per offence
5	10.3	Failure to submit team sheets to Capital Football by specified deadline	\$100	Per offence
5	10.11	Failure to list a player as stood down on the team sheet	\$100	Per offence
		Breach of any other Provision Within the regulations	\$100	Per Offence