



**CAPITAL
FOOTBALL**

**COMPETITION
REGULATIONS:
2023/24 JUNIOR FUTSAL
LEAGUE**

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SECTION 1: GENERAL

1 SCOPE AND APPLICATION

- 1.1 Football Australia (FA) has granted ACT Football Federation (ACTFF) trading as Capital Football (CF) a mandate to be responsible for the organisation, promotion and regulation of football in the Australian Capital Territory (ACT).
- 1.2 CF will interpret and apply all articles of these Regulations and any such interpretation or application will be final and binding on all parties, and not subject to challenge or appeal.
- 1.3 If any provision of these Regulations is held invalid or unenforceable then the remainder of these Regulations shall continue to be valid and enforceable.
- 1.4 These Regulations govern the competitions as set out in Section 1 Article 4.
- 1.5 These Regulations apply to participants in the following competitions unless stated otherwise:
 - a) Junior Futsal League (JFL).
- 1.6 Teams, Players and Team Officials must comply with and agree to abide by the regulations of FA and CF, including but not limited to:
 - a) FA National Registration, Status and Transfer Regulations;
 - b) FA National Disciplinary Regulations;
 - c) FA Code of Conduct and Ethics;
 - d) FA Grievance Procedure By-Law;
 - e) FA Member Protection Framework;
 - f) CF Disputes and Disciplinary Regulations.
- 1.7 CF may from time to time make variations to these Regulations.
- 1.8 Any capitalised terms used in these Regulations will have the meaning given to them in Schedule 1.

2 CONSEQUENCES FOR BREACH

- 2.1 Any breach of these Regulations or failure to comply with any direction given by CF may result in the imposition of a penalty issued by CF under these Regulations or other sanctions pursuant to the CF Disputes and Disciplinary Regulations (DDR).

3 DISCIPLINARY SANCTIONS AND PROCEEDINGS

- 3.1 All Teams, Players, Team Officials, Match Officials, spectators or any person participating in any manner at a CF Match or event will submit exclusively to the jurisdiction of the DDR.

4 CONFIRMATION OF COMPETITIONS / AGE GRADES

4.1 CF will conduct the following competitions:

Competition	Grade	
Junior Futsal League (JFL)	Premier Open	Premier Girls
	Division 1 Open	Division 1 Girls
	Division 2 Open	Division 2 Girls
	Minis	

4.2 Composition of the competitions, including maximum numbers of Teams, will be determined by CF.

5 STRICT LIABILITY OF CLUBS / TEAMS

5.1 A Team / Team Delegate is liable for the misconduct of its participants under the DDR.

6 INSURANCE

6.1 Insurance of Players:

- a) All registered Players taking the field of play (or training) will automatically be insured through CF's insurer.
- b) The Player will be covered by insurance once their registration on the National Registration System has been accepted by Capital Futsal.
- c) The insurance fee is collected through the Individual Player Registration or Team Fee.
- d) The CF insurance policy will be null and void unless all Players are legitimately registered or otherwise eligible to play competition Matches.
- e) Teams are not required to list injuries on the Team sheet should an injury occur during a Match.

6.2 Insurance of Club / Team Officials:

- a) All registered Club / Team Officials will automatically be insured through CF's insurer.
- b) Club / Team Officials will be covered by insurance once their registration on the National Registration System has been accepted by Capital Futsal.

6.3 Insurance of Match Officials:

- a) All registered Match Officials will automatically be insured through CF's insurer.
- b) Match Officials will be covered by insurance once their registration on the National Registration System has been accepted by CF.

7 PROTECTION OF IMPORTANT FIXTURES

- 7.1 Where an international, interstate or A-Leagues Match is scheduled for the ACT or surrounding region, CF may determine that no competition fixture or sanctioned Match shall take place at the same time.

8 SPECIAL CONSIDERATION

- 8.1 CF will have the power to consider special circumstances outside the prescribed limits of the Regulations should it be clear those special considerations are in the interests of the game.
- 8.2 The decision by CF to review and consider special circumstances under this section is not subject to appeal or review.

9 UNFORESEEABLE CIRCUMSTANCES

- 9.1 Nothing in these Regulations will prevent CF from approving a course of action to meet unforeseeable circumstances not covered by the Regulations, including but not limited to promotion, relegation, number of divisions, composition of Teams and the method of determining Premiership rankings.

SECTION 2: COMPETITION

1 MATCHES PLAYED IN ACCORDANCE WITH THE LAWS OF THE GAME

- 1.1 All Matches under the jurisdiction of these Regulations will be played in accordance with FA and CF regulations, codes and directives, and under the FIFA Futsal [Laws of the Game](#) 2023/24, unless otherwise stipulated in these Regulations.

2 COMPETITION SYSTEM

- 2.1 JFL Premier and Divisions will consist of two stages:
- a) Premiership:
 - i) Consisting of round Matches or any competition format as approved by CF.
 - b) Championship:
 - i) Consisting of knockout Matches in a format approved by CF.

3 PITCHES

- 3.1 Standard size pitches, per the official FIFA Futsal [Laws of the Game](#), will be used for all junior competitions where facility capability permits.

4 MATCH SCHEDULE AND KICK OFF TIMES

- 4.1 CF will communicate the official Match schedule for all competitions.
- 4.2 CF will determine the venue, dates and kick off times of all Premiership and Championship Matches.
- 4.3 CF may start Matches from as early as 8:00am and as late as 9:00pm for any Match.
- 4.4 Notwithstanding any other Regulation on the same subject matter, CF reserves the right to alter or amend any Match after it has been nominated in the official Match schedule. The alterations could be to the date, venue, kick off times or a combination of all.
- 4.5 Teams must be ready to begin play by the scheduled kick off time.
- a) If both Teams are not ready to begin playing five (5) minutes after the scheduled kick off time the Referee may determine the competition Match as abandoned in accordance with Section 2 Article 14.

5 DURATION OF MATCH

- 5.1 Duration of all Matches will be as follows:

Competition	Division / Grade	Duration of Match	Half Time	Minimum Time Allocated per Match
Premier	All	Two periods of 20 minutes	A maximum of 5 minutes	45 minutes
Divisions	All	Two periods of 20 minutes	A maximum of 2 minutes	45 minutes
Minis	All	Two periods of 15 minutes	A maximum of 2 minutes	40 minutes

- 5.2 The Referee may cut short any competition Match (including reducing the length of each half

before the commencement of the competition Match) if in the Referee’s opinion playing conditions compromise Player safety, or to prevent the delay to the commencement of any subsequent competition Match from its scheduled kick off time, only if:

- a) It is in line with the FIFA Futsal [Laws of the Game](#); and
- b) The Referee has consulted with the coaches of each participating Team before the start of the Match.

5.3 The Referee is the sole arbiter of time, and no protest may be lodged against the time as recorded by the Referee.

6 EXTRA TIME

6.1 There will be no extra time played in CF Premiership Matches in the event scores are equal at the conclusion of normal time.

6.2 Should scores be equal at the conclusion of a Championship Match, extra time will be played in accordance with the FIFA Futsal [Laws of the Game](#) as follows:

- a) There will be two equal periods of extra time of five (5) minutes each.

6.3 For all Championship Matches where extra time is required:

- a) There will be an interval of a maximum of two (2) minutes before the commencement of extra time; and
- b) There will be an interval of a maximum of one (1) minute between the whistle ending the first period of extra time and the whistle starting the second period of extra time.

7 DETERMINING THE WINNER BY PENALTY KICKS

7.1 If the result of a Championship Match is still a draw after the two (2) periods of extra time, alternate kicks from the penalty mark will be taken to determine the winner, in accordance with the procedures described in the FIFA Futsal [Laws of the Game](#).

8 COMPETITION POINTS

8.1 Points will be allocated as follows for all Premiership Matches:

Result	Competition Points Awarded
Win	Three (3) points
Draw	One (1) point for each Team
Loss	Zero (0) points
Bye	Zero (0) points
Forfeit For (Team forfeiting)	Zero (0) points
Forfeit Against (Team being forfeited against)	Three (3) points
No Result	Zero (0) points and zero (0) goals for each Team

8.2 CF reserves the right to record a competition Match as a ‘no result’ if the circumstances require or as a result of a breach of these Regulations.

9 PREMIERSHIP RANKINGS

9.1 CF will use the following process when determining the ranking of Teams within each competition:

- a) Greater number of points obtained in all Premiership Matches.
- b) If two (2) or more Teams are equal on the basis of the above criteria, their place will be determined as follows:
 - i) Greater goal difference resulting from all Premiership Matches;
 - ii) Greater goals scored from all Premiership Matches;
 - iii) Greater number of points obtained in the Premiership Matches between the Teams concerned (head to head);
 - iv) Greater number of goals scored in the Premiership Matches between the Teams concerned (head to head);
 - v) Team with the lowest number of Red Cards (direct and indirect) received in all Premiership Matches;
 - vi) Team with the lowest number of Yellow Cards received in all Premiership Matches;
 - vii) A coin toss.
- c) Should Teams play an uneven number of games throughout a season, CF reserves the right to apply a points per Match method (points divided by Matches played), to rank Teams within each competition.

9.2 If less than 80% of Premiership Matches are played within the season due to unforeseen circumstances, then CF will use the following process when awarding Premierships within each competition:

- a) Points per Match ratio considering all Matches played.
- b) If two or more Teams are equal on the basis of the above criteria, their places will be determined as follows:
 - i) Greater goal difference resulting from all Premiership Matches played;
 - ii) Greater goals scored from all Premiership Matches played;
 - iii) Greater number of points obtained in the Premiership Matches between the Teams concerned (head to head);
 - iv) Greater number of goals scored in the Premiership Matches between the Teams concerned (head to head);
 - v) Team with the lowest number of Red Cards (direct and indirect) received in all Premiership Matches;
 - vi) Team with the lowest number of Yellow Cards received in all Premiership Matches;
 - vii) A coin toss.

10 CHAMPIONSHIP SERIES

10.1 The format of the Championship series in all competitions will be at the sole and absolute discretion of CF.

10.2 All Championship series Matches will be played in accordance with the knockout system, single Match, in a venue to be chosen by CF.

10.3 For purposes of allocating a home Team, the Team appearing first in the format below will be considered the home Team for each respective Match in the Championship series.

10.4 The following format will be used for the Championship series Matches for all competitions:

Round	Match Number	Title	Teams
1	1	Semi Final 1	1st v 4th
	2	Semi Final 2	2nd v 3rd
2	3	Grand Final	Winner Match 1 v Winner Match 2

11 TEAMS / PLAYERS REMOVED OR WITHDRAWN FROM COMPETITIONS

11.1 In the instance of a Team or Player withdrawing from a competition after the competition has commenced, all fees paid are non-refundable. Extenuating circumstances may be considered at the sole discretion of CF.

11.2 In the event of any Club / Team being removed or withdrawn from the competitions, the following procedure will take effect to allow the altered competitions to proceed:

- a) Removed or withdrawn before the competition has started:
 - i) All Matches involving a Club / Team that has been removed or withdrawn before the competition has started will be treated as a bye, unless CF decides to adjust the competition in some other way that will allow the competition to continue in a fair manner.
 - ii) Removed or withdrawn Clubs / Teams will be fined the prescribed amount in Schedule 2.
- b) Removed or withdrawn during the first round of a competition:
 - i) For all opposing Clubs / Teams that have played the removed or withdrawn Club / Team (for the complete first round), points and goals against the withdrawn Club / Team will be deleted from their records and will be credited with a bye result.
 - ii) Clubs / Teams that have not played the removed or withdrawn Club / Team will obtain a bye result.
 - iii) A round of a competition refers to a full complement of competition Matches, where each Club / Team plays each other an equal number of times.
 - iv) Removed or withdrawn Clubs / Teams will be fined the prescribed amount in Schedule 2.
- c) Removed or withdrawn during the second or subsequent round of a competition:
 - i) All points and goals acquired will be retained by opposing Teams for the completed first round (or second round if fully completed and a third round forms a part of the competition).
 - ii) Points and goals acquired against the withdrawn Club / Team will be lost and bye results will be credited for Matches that were played prior to the removal or withdrawal.

- iii) For all opposing Clubs / Teams that have played the removed or withdrawn Club / Team (during a second or subsequent incomplete round), points and goals against the withdrawn Club / Team will be deleted from their records and will be credited with a bye result.
- iv) Removed or withdrawn Clubs / Teams will be fined the prescribed amount in Schedule 2.

11.3 Any Player or Team Official infringements (i.e. red / yellow cards) in all Matches involving a removed or withdrawn Club / Team will be upheld.

12 FORFEITS

12.1 A Team will be deemed to have forfeited a Match when:

- a) They fail to fulfil an engagement to play a Match on the appointed date, time or venue; or
- b) They refuse or fail to begin a Match five (5) minutes after the stipulated kick off time; or
- c) They field less than three (3) of their registered Players at the start of any Match; or
- d) At any point during the Match they cannot field at least three (3) of their registered Players; or
- e) An ineligible Player as defined in these Regulations participates in the Match; or
- f) Any other scenario within the Regulations or the DDR that stipulates a forfeit of the Match.

12.2 In the event of any Team forfeiting its Match, the following procedure will take effect:

- a) Three (3) points and five (5) goals will be allocated for the Match to the opposition Team, with the offending Team receiving zero (0) points and zero (0) goals, unless the goal difference for the Team receiving the forfeit is greater than five (5), in which case the score will remain the same, with goal scorers for the offending Team to be removed.
- b) Where a forfeit has been applied:
 - i) The statistics (goal scorers and Matches played) of the non-offending Team will be retained; and
 - ii) The statistics (goal scorers and Matches played) of the offending Team will be removed.
- c) Where a forfeit has been applied, red cards issued during the Match will be retained and yellow cards issued during the Match will be removed.
- d) The offending Team will be fined the prescribed amount as outlined in Schedule 2 of these Regulations.
- e) Where a Match is forfeited within 24 hours of the scheduled kick off time, the offending Team is required to pay all appropriate Match Officials fees, whether they were the home or away Team for the Match.

12.3 In the event a Team should forfeit a second Match during the season, the offending Team will be deducted a further three (3) competition points, in addition to the procedure outlined in Section 2 Article 12.2.

- 12.4 In the event a Team should forfeit a third Match during the season, the Team involved will be required to show cause as to why they should not be expelled from the competition, in addition to the procedure outlined in Section 2 Articles 12.2 and 12.3.
- 12.5 Should a Team forfeit its last scheduled Premiership Match without prior written advice from CF permitting the Match to be rescheduled, the Team that causes the Match to be forfeited will not be eligible to participate in the Championship series.
- 12.6 On the competition ladder, a forfeit will count as a Match played.

13 POSTPONED MATCHES

- 13.1 Matches may only be postponed by the Referee or CF.
- 13.2 A Match may be postponed if:
- a) The lighting at the venue fails such that in the opinion of the Referee it is impossible or unsafe to continue to play;
 - b) The Referee determines that playing conditions have become unsafe or untenable for any reason; or
 - c) A significant injury occurs where a Player cannot be moved and an ambulance is required to attend, with the delay being longer than ten (10) minutes.
- 13.3 In the event of any Match not being played over which neither Team has any control:
- a) The Match must be played within fourteen (14) days of the first postponement.
 - b) CF will determine the new date, time and venue to play the postponed Match. Such a decision is not open to appeal or review.
- 13.4 After the commencement of the Match, should play be postponed due to any reason as outlined in Section 2 Article 13.2, and the Match cannot be completed in full, the following principles will apply:
- a) If fifty-one percent (51%) or more of normal time of a Match has been played, then the score at the time of postponement may stand.
 - b) If the Match is postponed prior to half time and CF has approved the Match to be rescheduled, then the Match is to be replayed in full.
- 13.5 Where a fixture is incorrectly reported as abandoned by the Referee where circumstances show clearly that the Match was actually postponed, CF will treat the Match as postponed.

14 ABANDONED MATCHES

- 14.1 Matches may only be abandoned by a decision of the Referee. In the absence of a Referee, CF shall have the designated authority to recommend the abandoning of any Matches as deemed necessary by CF.
- 14.2 A Match may be abandoned if:
- a) It is determined that the conditions for Players, coaches, Match Officials or supporters have become unsafe or untenable for any reason; or
 - b) Both Teams refuse or fail to begin a Match five (5) minutes after the stipulated kick off time.

- 14.3 In cases where a Match has been abandoned by the Referee, the Disciplinary Tribunal may investigate the circumstances of the abandonment and impose such sanctions as it deems fit on Teams, Team Officials, Players and/or spectators adjudged to be associated with the abandonment.
- 14.4 After the commencement of the Match, should play be abandoned due to any reason as outlined in Section 2 Article 14.2, and the Match cannot be completed in full, the following principles will apply:
- c) If fifty-one percent (51%) or more of normal time of a Match has been played, then the score at the time of postponement may stand.
 - d) If the Match is postponed prior to half time and CF has approved the Match to be rescheduled, then the Match is to be replayed in full.
- 14.5 Should a Team, Team Official, its Players or spectators be found to have caused the abandonment of the Match, the Match will be forfeited by that Team to the opposition.
- 14.6 Should both Teams be found to have caused the abandonment of the Match, the Match will not be replayed, and the outcome of the Match will be recorded as a no result in accordance with Section 2 Article 8.

15 EXTREME WEATHER CONDITIONS

- 15.1 All Teams should refer to the [Capital Football Extreme Weather Policy](#) for information about extreme weather conditions.

16 HOT WEATHER AFFECTED MATCHES

- 16.1 When high temperatures occur on Match day, the Referee and/or CF may determine:
- a) To play the Match under standard conditions;
 - b) To play the Match with provision for 'drinks' breaks; or
 - c) To delay or postpone the Match.
 - i) Should a 'drinks' break be implemented, it will be halfway through each half and each for a duration of 1 minute.
- 16.2 If in accordance with the [Capital Football Extreme Weather Policy](#), it is deemed that the temperature is too high for the Match to either be played or continue to be played, the Referee and Teams will consult with CF prior to Matches being postponed.

17 MATCH DEFERMENTS

- 17.1 A Team may seek permission from CF to have Matches deferred in the following cases:
- a) When an epidemic affects the availability of Players.
 - b) When three (3) or more Players from one (1) Team are involved in CF approved representative Matches or duties (including training camps or official training sessions) or National Team representative Matches or duties (including training camps or official training sessions).
 - c) In circumstances which CF at its discretion considers of sufficient weight to merit a deferral.

17.2 Teams seeking to defer Matches pursuant to Section 2 Article 17.1 b) and c) must submit their request in writing to CF giving a minimum 14 days' notice of the date on which deferment will be sought.

SECTION 3: ELIGIBILITY & MOVEMENT

1 AGE ELIGIBILITY

- 1.1 For Junior Futsal League, Player's age is determined at 31 December of the relevant year.
- 1.2 For all competitions, Players are permitted to play up two (2) chronological year their respective age group. Special exemptions to this rule must be approved by CF.
- 1.3 Players are not permitted to play below their respective age group. Special exemptions to this rule must be approved by CF.

2 ELIGIBILITY AND INELIGIBILITY OF PLAYERS

- 2.1 Eligible Players:
 - a) An eligible Player is one that meets all registration requirements within these Regulations and is not ineligible according to any article of these Regulations.
- 2.2 Ineligible Players include:
 - a) A Player not registered in the National Registration System to Capital Futsal.
 - b) Suspended Players.
 - c) A Player who is required to stand down for receiving a suspension as a result of caution accumulation.
 - d) A Player that has been expelled from a Match or suspended as a result of caution accumulation on the day/s prior to a Match but prior to receiving their Notice of Suspension in accordance with the DDR.
 - e) A Player that has been expelled from a Match on the same day as the Match but played earlier in the day.
 - f) A Player that is deemed ineligible due to any Article of these Regulations or pursuant to the DDR.
- 2.3 Any Team will automatically lose a Match on forfeit in accordance with Section 2 Article 12.1 if an ineligible Player participates in the Match. Additionally, the Team, Team Official/s and / or Player may be further sanctioned in accordance with the DDR.
- 2.4 Any Player who knowingly plays as an ineligible Player may be suspended for up to four (4) Matches and further sanctions may be applicable under the DDR.
- 2.5 For clarity, it is the Team's absolute responsibility to ensure that it fields eligible Players in any Match.
- 2.6 Where a Team plays an ineligible Player:
 - a) Any participating Team can make a claim on Player ineligibility to CF.
 - b) Any claims of ineligibility must be received within two (2) business days of the final whistle of the Match in question.
 - c) If CF finds that a Team has played in ineligible Player outside of the timeline in Section 3 Article 2.6 b), then the Team and Player can still be sanctioned in accordance with the DDR and Section 3 Articles 2.3 and 2.4 of these Regulations.

2.7 Where a Team can prove to the satisfaction of CF that an administrative error resulted in rendering a Player ineligible, CF may deem the Player eligible.

3 ELIGIBILITY & PLAYER MOVEMENT IN PREMIERSHIP MATCHES

3.1 For all competitions:

- a) A Player may be borrowed from any division below, or up to one (1) division higher.
- b) A Player may be borrowed by the same team no more than three (3) times over the course of the season.
- c) A Player's division is the division in which the highest Team they are registered with plays in.
- d) Players cannot be borrowed from another Team in the same competition in which they are playing. Special exemptions to this rule must be approved by CF.
- e) A Team borrowing Players must have a minimum of three (3) and a maximum of six (6) of their own registered Players playing in the Match.
- f) Borrowed Players are not permitted to be used during Championship Matches.
- g) A Player is not allowed to participate in two (2) different Teams within the same division.
- h) A player that has played in the NPLB or NPLG this calendar year is not permitted to participate in division 2 competitions. Special exemptions to this rule must be approved by CF.

4 ELIGIBILITY OF PLAYERS IN CHAMPIONSHIP MATCHES

4.1 For all competitions:

- a) Players must have played a minimum of five (5) Matches throughout the season and registered a minimum of five (5) weeks prior to the Championship series beginning.

SECTION 4: NOMINATIONS & REGISTRATION

1 NOMINATIONS

- 1.1 Team nominations shall be:
 - a) Completed in accordance with the process defined in the information packs released before each season.
 - b) Accompanied by the appropriate fees.
 - c) Accompanied by the appropriate documentation.
- 1.2 CF reserves the right to refuse any Team's nomination. Nominations may be refused as a result of:
 - a) Incomplete lodgement of nomination forms and/or payments.
 - b) Lodging of fraudulent registration details.
 - c) A Team's un-financial status with the association.
 - d) A Team's playing status, i.e. outstanding suspensions etc.
- 1.3 Team nominations will only be accepted during the official nomination period.
- 1.4 Nomination periods will be defined in the information packs released before each season.
- 1.5 Any Team nominations submitted outside the official nomination period may incur an additional late entry fee as set out in Schedule 2 and cannot be guaranteed entry into the competition.
- 1.6 CF may accept late nominations for respective competitions provided that:
 - a) The production of the draws will not be delayed.
 - b) The resultant competition is not disadvantaged by the entry of one additional Team.
 - c) The Team being entered late can be placed in a competition equivalent to the ability of the Team.
- 1.7 A late Team nomination that could be placed instead of a bye may be accepted provided there is sufficient venue capacity available.

2 PLAYER STATUS

- 2.1 Each Player must self-register on the National Registration System via Capital Futsal.
- 2.2 All Players must be registered as Amateur Players.

3 REGISTRATION PERIODS

- 3.1 Players are able to register at any point up until 5 weeks prior to finals.

4 REGISTRATION PROCESSES

- 4.1 Players:

- a) A Player may only be registered for a maximum of three (3) Teams participating in JFL competitions each season.
 - b) Players must register via Play Football to the Club Capital Futsal.
 - c) Player who intend to register during the season need to register on PlayFootball 48 hours prior to their scheduled match.
- 4.2 Club and Team Officials:
- a) All Club and Team Officials (including but not limited to coaches, managers, physiotherapists and Club committee members), are required to register via the National Registration System.
 - b) All Club and Team Officials must ensure they meet the relevant child protection requirements.
- 4.3 If it is deemed that a Player's registration has been accepted as a result of a false statement by the Player or by the Team through which they are registered, without which the registration would not have been approved, the Player will be considered an unregistered Player and the Team liable to such penalties as set out in Schedule 2.

5 TEAM LISTS

- 5.1 All Teams are required to submit a Team list for the season upon receiving confirmation of acceptance into a competition
- 5.2 The Team list can be added to at any time via email to the CF Competitions team.

SECTION 5: MATCH DAY

1 MATCH BALLS

- 1.1 Both Teams are required to provide a Match ball to the Referee prior to kick off.
- 1.2 Failure to supply Match balls will result in a fine in accordance with Schedule 2.
- 1.3 CF will provide each JFL Team with one Match ball at the beginning of the season.
- 1.4 The following sizes of footballs are applicable to the different age grades:

Size	Age Grade
3	U12 and under
4	U13 and older

2 PLAYING STRIPS / EQUIPMENT

- 2.1 As per the FIFA Futsal [Laws of the Game](#):
 - a) The two Teams must wear colours that distinguish them from each other as well as from the Match Officials.
 - i) Each goalkeeper must wear colours that are distinguishable from those of the other Players and the Match Officials. If the jerseys of the two goalkeepers are the same colour and neither has another jersey to change into, the Referee may allow play to begin.
 - b) Undershirts must be a single colour which is the same as the main colour of the shirt sleeve or comprise a pattern/colour which exactly replicate(s) the shirt sleeve.
 - c) Undershorts/tights must be the same colour as the main colour of the shorts or the lowest part of the shorts – Players of the same Team must wear the same colour.
- 2.2 In the opinion of the Match Official, where the colours of both Teams are sufficiently similar, it is the responsibility of the away Team to change into an alternate coloured strip.
 - a) For all JFL competitions, bibs are able to be used as an alternate strip.
 - b) For the 2023-24 junior futsal season, bibs can be provided by CF Venue Managers if needed.
- 2.3 For JFL Premier, Teams are required to provide bibs for substitutes.
- 2.4 As per the FIFA Futsal [Laws of the Game](#), the wearing of jewellery is not permitted.
- 2.5 Medic Alert bracelets are the only jewellery approved to be worn. All Medic Alert bracelets must be securely taped to the body, and the Match Official must be informed of them being worn prior to the Match.

3 MINIMUM NUMBER OF PLAYERS

- 3.1 For JFL Premier:
 - a) A minimum of four (4) Players, including a goalkeeper, are required on the pitch to commence the Match.

- b) Should the opposing Team agree, the Match may commence should a Team have a minimum of three (3) Players, including a goalkeeper, on the pitch.
- 3.2 For JFL Divisions and Minis:
- a) A minimum of three (3) Players, including a goalkeeper, are required on the pitch to commence the Match.
- 3.3 Should any Team have less than three (3) Players on the court during the Match, the Match will be abandoned.

4 TECHNICAL AREA

- 4.1 For JFL Premier:
- a) Only currently registered and eligible Players, Coaches and Team Officials are allowed in the technical area during Matches. For clarity, a Player or Team Official who is under suspension must not occupy a seat in the technical area.
 - b) A maximum of thirteen (13) persons are allowed to sit on the bench at any one time, including a maximum of nine (5) substitute Players and four (4) registered Team Officials.
 - c) All Players in the technical area must wear a bib that contrasts with the colours worn by Players of both Teams, Match Officials and bibs of the opposing Team.
 - i) For all JFL Premier competitions, bibs have to be passed during the substitution process.
 - d) All Team Officials in the technical area must wear clothing that contrasts with the kit of the Players and Match Officials on the pitch. Should their clothing clash, they may be asked by a Match Official to wear a bib that does not clash with the colours of the Players and Match Officials.
 - e) All substitutes on the bench must remain seated unless moving to and from warm up.

5 VENUE MANAGERS

- 5.1 CF may appoint Venue Managers to scheduled Premiership and Championship Matches.
- 5.2 A Venue Manager is an independent person who is appointed to organise the venue and Matches.
- 5.3 A Venue Manager is required to submit a report to CF on the Team's compliance with the Regulations and venue compliance.
- 5.4 Should a Venue Manager report non-compliance, the Team may be sanctioned in accordance with the DDR.

6 IDENTIFICATION

- 6.1 All Players listed on the Team sheet must have in their possession some legitimate form of photographic identification which must be produced at the request of the Venue Manager, Competition Coordinator or Referee. Legitimate forms of photographic identification may include a Drivers License, Proof of Age Card, School/University Issued ID Card, or Passport.
- 6.2 Failure to produce a legitimate form of photographic identification may result in forfeits being applied against the offending Team, or the Team in which the offending Player is listed with.

- 6.3 The detection of a breach against a status or registration regulation after viewing the opposing Team's identification record may be the subject of a protest by that Team but will not be cause for the Match not to be played or to be abandoned. Such protests will only be considered if they are forwarded in writing to the CF Competitions team within forty-eight (48) hours of the event.

7 ELECTRONIC TEAM SHEETS

- 7.1 For all competition matches, Capital Football will use Electronic Team Sheets (ETS). The ETS will be supplied by the Venue Manager at your venue.
- 7.2 It is the responsibility of the respective Teams to ensure that Team sheets are correct and include all Players' names, FA numbers and shirt numbers at least five (5) minutes prior to the start of the Match
- 7.3 Only Players correctly listed on the Team sheets will be permitted to participate. Changes can be made to the Team sheet up until the commencement of the second half of play.
- 7.4 Should a Player take the court that is not listed on the Team sheet, it will result in a forfeit match result
- 7.5 The Referee may refuse to let a Team take the court until that Team's part of the Team sheet has been presented to the Referee.
- 7.6 Team sheets must be shown to the captain or manager of the opposing Team at their request.
- 7.7 At the conclusion of the Match, A team official from each team is required to review the ETS to confirm the information listed is correct, including;
- 7.8 a) Half time and full-time scores
- 7.9 b) Disciplinary sanctions listed are marked against the correct Player.
- 7.10 Any Player under suspension from CF will have their name noted on the Team sheet under the section titled 'Suspended' and will not be permitted to play. Any suspended Player who takes to the court will result in penalties as set out in Schedule 2.
- 7.11 Team sheets will not be used for mini's programs although an attendance register is to be maintained.
- 7.12 Any Player or Team Official supplying false information may be subject to sanctions under the DDR.
- 7.13 Regardless of the competition, no Player is permitted to be listed on more than two (2) Team sheets on any Match Day. Goalkeepers are exempt from this rule

8 RESULT OF THE MATCH

- 8.1 The CF appointed Venue Manager on the night will be responsible for entering the Match results on Dribl within twenty-four (24) hours after the final Match of the night.

SECTION 6: MATCH OFFICIALS

1 MATCH OFFICIAL APPOINTMENTS

- 1.1 The appointment of all Match Officials officiating at CF fixtures shall be vested in the Referees Development Manager (RDM). The RDM is authorised to enlist the assistance of such persons as necessary and adopt such procedures as it deems most beneficial.

2 MATCH OFFICIAL POWERS, DUTIES AND OBLIGATIONS

- 2.1 The Match Officials are required to carry out all duties, responsibilities and obligations as contained within the FIFA Futsal [Laws of the Game](#).
- 2.2 Unless otherwise stated, the Referee shall be the sole arbiter as to whether a Match will proceed, having regard to the condition of the venue.
- 2.3 If the Referee finds it necessary to stop or suspend play for whatever reason, they should wait a reasonable time before deciding to resume or abandon the Match.
- 2.4 The Referee may postpone or abandon a Match in accordance with the relevant articles of these Regulations.
- 2.5 At the conclusion of each Match, the Referee shall consult with their other Match Officials, where appointed, and confirm the accuracy of all Match information before completing and signing the team sheet before providing the team sheet to the Venue Manager.
- 2.6 Match Officials are required to submit the necessary send off reports and incident reports as per the DDR.
- 2.7 Referee Assessors will submit to CF a report on the performance of the Referees within three (3) days of the conclusion of the Match, should one be appointed to the Match.

3 WELFARE OF THE MATCH OFFICIALS

- 3.1 The Venue Manager will be solely responsible for the welfare of the Match Officials, from the time they arrive at the venue, until the time they depart the venue. Failure to carry out this requirement may be deemed misconduct and the Venue Manager may be sanctioned pursuant to the DDR.

4 MATCH OFFICIAL FEES

- 4.1 Prior to the commencement of a competition, CF will communicate to all Clubs, Teams and Referees the approved Match Officials fees for that particular season. These fees will come into effect immediately and are subject to change at any time.
- 4.2 Match Officials fees for all Premiership and Championship Matches will be paid directly by CF to the Match Officials.
- 4.3 In the case of forfeits, postponements and abandonments, Match Officials fees will still be payable by CF, but CF reserves the right to recover these fees through a fine to the Team that caused the forfeit or abandonment, except where Matches are abandoned or postponed by the Referee through no fault of either Team.
- 4.4 Match Officials are entitled to receive one hundred percent (100%) of their Match fee if they submit an Incident Report in the event that:

- a) Match Officials attend the venue and a Match is abandoned prior to kick off in accordance with the relevant articles of these Regulations.
- b) Match Officials attend the venue to find the Match cancelled without being notified by CF.
- c) After the commencement of the Match, the Match is abandoned.
- d) Match Officials attend a Match on the wrong day, incorrect venue and/or kick-off time due to a CF clerical error.
- e) Match Officials attend the venue to find a Team has forfeited the Match. CF will then invoice the offending Club to recoup those costs.
- f) Match Officials attend the venue to find a Team has called off the Match without notifying the Match Officials or CF. CF will then invoice the offending Club to recoup those costs.

5 ATTENDANCE OF MATCH OFFICIALS

- 5.1 Match Officials appointed to FPL Matches must arrive at the venue no later than 45 minutes prior to the scheduled kick off of their first Match.
- 5.2 Match Officials appointed to JFL Matches must arrive at the venue no later than 20 minutes prior to the scheduled kick off of their first Match.

6 NON-ATTENDANCE OF MATCH OFFICIALS

- 6.1 If the Referee fails to honour their appointment, the next most senior Match Official (Replacement) will take charge of the Match.
- 6.2 If the Referee is late arriving at a Match, the Replacement will take charge until the Referee is ready to take over.
- 6.3 Should appointed Match Officials not be in attendance by the scheduled kick off time, it is the responsibility of the home Team to appoint Match Officials.
- 6.4 A Team appointed Match Official will have the power to sanction Players in accordance with the FIFA Futsal [Laws of the Game](#). They will need to submit any relevant send off and incident reports if required.
- 6.5 All Teams must fulfill all Matches, regardless of whether or not the CF appointed Referee is present to take charge.

7 CAUTIONS AND EXPULSIONS FOR TEAM OFFICIALS

- 7.1 The Referee may take action against Team Officials who fail to act in a responsible manner and can issue a warning or a yellow card for a caution or a red card for a sending-off from the field of play and its immediate surroundings (including the technical area).
- 7.2 If the offender cannot be identified, the senior Coach present in the technical area will receive the sanction.
- 7.3 If a medical Team Official commits a sending-off offence, they may remain in the technical area if the Team has no other medical person available, and act if a Player needs medical attention.

SCHEDULE 1: DEFINITIONS

A-Leagues means the national men's and women's football competitions conducted in Australia under the auspices or control of FA, known as the A-League Men and A-League Women.

ACT Football Federation (ACTFF) means the ACT Football Federation.

Amateur means any Player that is not a Professional.

Australian Capital Territory (ACT) means the federal territory of Australia containing the Australian capital city of Canberra and some surrounding townships.

Capital Football (CF) means Capital Football trading as ACT Football Federation which is the governing body for football (including Futsal) in the ACT and surrounding regions.

Capital Football Disputes and Disciplinary Regulations (DDR) means the Capital Football Disputes and Disciplinary Regulations.

Championship means the final series conducted at the completion of the Premiership in accordance with the Capital Football Competition Regulations.

Club or Clubs means an entity formed for the purpose of playing football or futsal that is registered with FA and affiliated with Capital Football.

Club Official or Club Officials means any person involved with the administration, management or organisation of a Club (whether paid or unpaid), including employees, contractors, directors, representatives and volunteers.

Cup means a tournament or event conducted by Capital Football which includes, but not limited to, the Federation Cup.

Disciplinary Tribunal means a Disciplinary Tribunal appointed by Capital Football.

FIFA means Federation Internationale de Football Association.

FIFA Futsal Laws of the Game means the official laws of the game of futsal as promulgated by FIFA.

Football Australia (FA) means Football Australia Limited, the governing body for football (soccer) in Australia.

Leagues means a competition conducted by Capital Football comprised of specific gender and age grades, as declared by the Board.

Match or Matches means any match played in a Capital Football Competition, Cup, Premiership, other event or tournament under Capital Football's control.

Match Official or Match Officials means a Referee, assistant referee, fourth official, Club referee coordinator or referee assessor.

National Registration System means the national database administered by FA for the purposes of

registering all participants in Football in Australia.

NPLB or NPLG means the National Premier League Boys or Girls football competitions.

Player or Players means any person who participates in a Match (irrespective of whether they are registered with FA as a junior or an Amateur or Professional).

Premiership means the round robin Matches (both home and away) that a Team competes in during a season in accordance with the Capital Football Competition Regulations.

Referee means the Match Official with the primary responsibility of officiating a Match in accordance with the FIFA Futsal [Laws of the Game](#).

Regulations means these Capital Football Competition Regulations.

Team or Teams means an individual group of Players and Officials submitted by a Club to represent the Club in a Competition.

Team Official or Team Officials means any person involved with the management, preparation or participation of a Team (whether paid or unpaid), including the coaches, managers, medical staff, other support staff or any other person acting for or on behalf of a Club.