

3. ETS – Game



The **Game** section of the ETS is where all of the match information that the Referee has recorded during the Match is to be entered, which includes:

1. Entering any yellow cards, temporary dismissals*, and red cards issued;
2. Entering the goals scored during the match**;
3. Entering the half-time and full-time scores; and
4. Entering the substitutions that occurred during the match***.

* Applies to NPLM, CPLM and NPLW matches.

** Not required for Junior Leagues matches.

*** Applies to NPLM, CPLM and NPLW matches only.

