



CAPITAL FOOTBALL FUTSAL PREMIER LEAGUE COMPETITION REGULATIONS



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SECTION 1: ORGANISATION AND ADMISSION

1. Scope and Application

- a) This document encompasses the rules and regulations that govern the Capital Football (CF) Futsal competitions (including men's, women's, junior and senior competitions), administered under the auspices of Capital Football. Where any rules and/or regulations are not covered in this document, the matter will be referred to the Capital Football Competition Regulations.

The Futsal Leagues Coordinator (FLC) with direction from the Competitions Manager (CM) shall have the power to alter and implement any decisions to this document where applicable to extenuating circumstances.

- b) If any provision of these Regulations is held invalid or unenforceable by a court of competent jurisdiction then the remainder of these Regulations and their application shall not be affected and shall continue to be valid and enforceable to the fullest extent permitted by law.
- c) Terms defined in CF Regulations are shown in Schedule 1, any other terms will be captured in other CF Regulations.

2. Consequences for Breach

- a) Any breach of these Regulations or failure to comply with any direction therein may result in a fine issued by CF or other sanction pursuant to the Capital Football Disputes and Disciplinary Regulations (CFDDR).

3. Special Consideration

- a) The FLC will have the power to consider individual circumstances outside the prescribed limits of the Regulations should it be clear those special considerations are in the interests of the game.
- b) The decision by the FLC to review and consider individual circumstances under this section is not subject to appeal or review.

4. Disciplinary Sanctions and Proceedings

- a) All Teams, Players, Team Officials, Match Officials, spectators or any person participating in any manner at a futsal match, or any associated event, will submit exclusively to the jurisdiction of the CFDDR and these Regulations as applicable.

5. Unforeseeable Circumstance

- a) Nothing in these Regulations will prevent the Board from approving a course of action to meet unforeseeable circumstances not covered by the Regulations.

6. Trophies

- a) All perpetual trophies must be returned to the FLC four (4) weeks prior to the completion of the season. Failure to return trophies by the due date will render the team liable to a fine as outlined in Schedule 2.
- b) All perpetual trophies remain the property of CF and cannot be won outright. Trophies must be returned in good condition or the holders of the trophy shall be liable for the full value of the damage to any trophy.

SECTION 2: TECHNICAL REGULATIONS

1. Matches Played in Accordance with the Laws of the Game

- a) All matches will be played in compliance with these Regulations, in force at the time and in accordance with the Futsal Laws of the Game.

2. Courts

- a) International size courts, per the official FLOTG, will be used for all FPL competitions where facility capability permits.

3. Match Balls

- a) CF will provide teams with match balls at the beginning of the season, they are then the responsibility of the teams.
- b) Before the scheduled start of a match, each team must give the Match Official one ball. The Match Official may choose either ball or request that another ball be brought onto the pitch.
- c) Failure to provide a match ball will result in a fine outlined in Schedule 2.
- d) Only CF provided match balls are permitted to be used.

4. Duration of Match

- a) Match duration for competitions may vary due to court availability at the discretion of the Federation.
- b) Match duration for all senior competitions will consist of two equal length halves of 20 minutes, run off the clock, with a 2-minute half time break.

5. Technical Area

- a) Only currently registered and eligible Players, Coaches and Team Officials are allowed in the technical area during Matches.
- b) A maximum of thirteen (13) persons only are allowed to sit on the bench at any one time. These thirteen (13) persons to be nine (9) substitute Players and four (4) registered Team Officials.
- c) All Players in the technical area must wear a bib that contrasts with the colours worn by players of both Teams, Match Officials and bibs of the opposing Team.
- d) All Team Officials in the technical area must wear clothing that contrasts with the kit of the Players and Match Officials on the pitch. Should their clothing clash they are required to wear a bib that does not clash with the colours of the Players and Match Officials.

- e) All substitutes on the bench must remain seated unless moving to and from warm up.
- f) All Team Officials on the bench must remain seated. One (1) Team Official at a time may stand to give direction to the team however must return to his/her seat as soon as the direction has been given.

6. Jewellery

- a) As per FLOTG the wearing of jewellery is not permitted.
- b) Medic Alert bracelets are the only jewellery approved to be worn. All Medic Alert bracelets and necklace must be securely taped to the body and the Match Officials informed of them being worn prior to the match.

7. Uniform

- a) Playing shirts:
 - i. Must have sleeves.
 - ii. Must be matching across the team.
 - iii. Shirt numbers must be permanently fixed to the back of the shirt
 - iv. No two shirts may display the same number.
- b) Playing shorts:
 - i. Must be matching across the team.
 - ii. If they are numbered, they must be the same number as the playing shirt.
 - iii. If undershorts are worn, they must be the same colour as the playing shorts or skin coloured.
- c) Goal keepers must wear uniforms, with numbered shirts, that clearly contrast with the rest of the team, opposing team and Match Officials.
- d) Shin pads must be worn, covered entirely by matching long socks as per FLOTG.
- e) In the opinion of the Match Official, where the colours of both teams are sufficiently similar it is the responsibility of the away team to change into an alternate coloured strip.
- f) All FPL teams must provide an alternate strip when required.
- g) Any game day uniform decisions made by the Match Officials or VM are final and must be complied with.
- h) Should your team elect to have a flying goal keeper, the player replacing the goal keeper can wear a shirt of any colour provided it has the same number on it as the player was previously wearing and the colour does not clash with the colour of any other Player or Match Official on the court

8. Bibs

- a) Each team is responsible for providing bibs for their substitutes to wear.
- b) All substitutes are to wear a bib for the time that they are on the bench.
- c) Failure to supply bibs will result in a fine outlined in Schedule 2.

9. Strip Allocations

- a) CF will send out strip allocations for all FPL round matches and finals series matches for the duration of the season.

SECTION 3: APPLICATIONS & REGISTRATION

1. Applications

- a) Team applications shall be;
 - i. Completed in accordance with the process defined in the Information Packs released before each season
 - ii. Accompanied by appropriate documentation
- b) CF reserves the right to refuse any team application. Applications may be refused as a result of;
 - i. Incomplete lodgement of application forms and/or payments.
 - ii. Lodging of fraudulent registration details.
 - iii. A team's un-financial status with the association.
 - iv. A team playing status – i.e. outstanding suspensions etc.
- c) Team applications will only be accepted during the official application period.
- d) Application periods will be defined in the Information Packs released before each season.
- e) Clubs will only be allowed to enter two (2) individual teams per club.

2. Team List Submission

- a) At the time of application each team is required to submit a squad list of all players to be used throughout the duration of the season.
- b) Should there be any amendments to the squad list the FLC will need to be notified as soon as possible.

3. Withdrawal of Teams

- a) In the instance of a team withdrawing prior to the commencement of the season administration fees will still be applied as set out in Schedule 2.
- b) In the instance of a team withdrawing from a competition after the competition has commenced, all fees paid are non-refundable. Extenuating circumstances may be considered at the discretion of the Federation. Administration fees will still apply as set out in Schedule 2.
- c) In the instance of a team forfeiting three matches in a season, the Federation reserves the right after reasonable investigation to withdraw the team from the competition.
- d) In the instance of a team withdrawing from the competition prior to the completion of the season, all points received in matches against that team may be disregarded in the competition table for that league, and a forfeit recorded for all matches involving the withdrawn team.
- e) In the instance of a team withdrawing from a competition final series, where possible the position will be replaced by the next team as per the points table placements for the finals match to be played. If the withdrawn team cannot be replaced, the match will be determined as a 5-0 forfeit win to the non-offending team.

4. Individual Registrations

- a) Players must be registered to be eligible to play in any CF Futsal Competitions
- b) Registrations shall be;
 - i. Completed using the Play Football website.
 - ii. In accordance with the official form provided.
 - iii. In accordance with NRR.
 - iv. Accompanied by appropriate documentation for the purpose of verifying players age (age-based competitions).
- c) CF reserves the right to refuse an individual registration. Registrations may be refused as a result of;
 - i. Incomplete lodgement of registration forms.
 - ii. Lodging of fraudulent registration details.
 - iii. An individual's un-financial status with the association.
 - iv. An individual's playing status – i.e. outstanding suspensions etc.
- d) Incomplete lodgment of registration forms.
- e) Lodging of fraudulent registration details.
- f) An individual's un-financial status with the association.
- g) An individual's playing status – i.e. outstanding suspensions etc.

5. Invalid Registrations due to False Statements

- a) If it is deemed that a players registration has been accepted as a result of false statement by the player or by the team through which they are registered, without which the registration would not have been approved, the player will be considered an unregistered player and the team liable to such penalties as set out in Schedule 2.

6. Registration Fees

- a) CF will determine the rate of team nomination fees before the nomination period each season. Nomination fees will be stated in the information pack prior to each season
- b) Registration fees per team covers;
 - i. CF registration
 - ii. Facility Infrastructure Levy (FIL)
 - iii. Venue hire costs
 - iv. Referees
 - v. CF staff and administration costs
 - vi. Trophies and other equipment
 - vii. Insurance

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- c) Competition fees may vary depending on competition type
 - d) Individuals will be required to pay the National Registration Fee as part of their registration through Play Football

7. Officials

- a) Each team must have one (1) registered team official prior to the commencement of the start of the season/Round three (3)

SECTION 4: COMPETITION ARRANGEMENTS

1. Competitions

- a) Clubs are to assume full responsibility for the running of any match they may organise with teams outside of the Federation or with teams within the Federation. These responsibilities include first receiving sanction for such matches from the Federation. Approval must be sought by a request in writing no less than seven (7) days prior to the scheduled date of a local match or three weeks for an interstate fixture and where appropriate the Capital Football Visiting Teams Policy shall be adhered to.
- b) A player or Club found to be participating in an unauthorised competition or match will not be covered by the Federation's insurance policy and may be subject to disciplinary action as determined by the Federation.

2. Match Schedule

- a) Match schedules for all competitions will be published on the SportsTG website.
- b) Match schedules are subject to change at late notice. CF will endeavour to contact all teams affected by such changes but may not always be able to do so pending timeframe of late notice.
- c) Teams are responsible for checking the match schedule regularly prior to their matches to ensure that they are aware of any match schedule changes.

3. Points Allocation

- a) Points will only be allocated to competitive matches.
- b) Points will be allocated as follows;

Outcome	Points
Win	3
Draw	1
Bye	0
Loss	0
Forfeit Win	3

4. Determination of Points Table

- a) At the completion of the specific competition matches, the points table placement of teams will be determined by the number of points accrued in playing those matches. The team with the highest number of points will be placed first. The remaining teams will be placed according to their points accrual with the next highest number being placed second and so on.
- b) In the event that two teams are equal on points then the following elimination process shall apply to determine the respective placements;
- c) Should two (2) or more Teams in the same division at the completion of the regular season possess the same number of points then the team with the higher Goal Difference shall be considered to be the higher.
 - i. Goal Difference will be calculated as the number of goals scored against a Team subtracted from the number of goals scored for the Team. The higher figure Goal Difference shall be deemed higher
- d) Where Goal Differences are equal, the Team having scored the greater number of goals shall be considered the higher placed Team.
- e) If two (2) or more Teams in the same grade or division have the same Goal Difference, and have scored the same number of goals, then the team which has the better head to head aggregate results during the regular season will be considered the higher
- f) Should two Teams aggregate head to head results be level after all other considerations, a coin toss will be conducted to determine the final position on the points table for the purposes of placement for finals series matches.

5. Late Start

- a) Teams not ready to kick off at the scheduled time as signalled by the referees will immediately be penalised one goal and a further goal for every two (2) minutes that they are late.
- b) If a team is not ready to kick off (see Section 4, Regulation 6.a) after five (5) minutes past the scheduled kick off time as signalled by the referees the team will be considered to have forfeited the match and penalised (see Section 4, Regulation 7.c).

6. Minimum Number of Players

- a) A minimum of four (4) players, including a goalkeeper, are required on court to commence the match.
- b) Should any team have less than three (3) players on the court during the match, the match will be abandoned and Section 4, Regulation 9 will be enforced

7. Rescheduling of Matches

- a) Rescheduling of matches by teams will not be permitted.
- b) Rescheduling of matches by the Federation will only occur due to extenuating circumstances.
- c) In the event of a match being rescheduled due to extenuating circumstances, both teams must agree to the proposed date and time for the match to be played.
 - i. Failure by one team to agree to a rescheduled time within twenty-one (21) days will result in that team receive a forfeit loss, however, will not receive a forfeit fine.
 - ii. Failure by both teams to agree to a rescheduled time within twenty-one (21) days will result in the fixture being deemed a washout.
- d) If a match cannot be rescheduled for whatever reason, the result will be recorded as a forfeit against the team which could not make the original date and time or the result will be recorded as a no-result.

8. Forfeiture of Matches

- a) Teams must notify the Federation at least 48 hours prior to their match of their intention to forfeit.
- b) Notification of forfeiture must be sent to the FLC in writing.
- c) Forfeiture of match will result in a score-line of 5-0 being recorded against the forfeiting team.
- d) Failure to provide 48 hours' notice of forfeiture will result in the incurrence of a fine as set out in Schedule 2.
- e) Failure to provide a week's notice of forfeiture will result in the incurrence of a fine as set out in Schedule 2.
- f) Failure to pay any fine resulting from forfeiture of matches will result in the forfeiting team receiving nil (0) points from any matches until the fine is paid in full.

9. Abandonment of Matches

- a) An abandoned match as a result of player, spectator, or team official's conduct will result in the awarding of a 5-0 result being recorded against the offending team.
- b) Matches may be abandoned by the appointed referee on the grounds of;
 - i. Threatening behaviour or conduct by player, team, spectator, or team officials.
 - ii. Insufficient players left on the court (see Regulation 4.12).
 - iii. Physical violence against an appointed referee, player, spectator or team officials.
- c) Teams or individuals found responsible for the abandonment of matches may also be subject to fines or suspensions as per the CFDDR or as set out in Schedule 2.
- d) Matches may also be abandoned due to circumstances beyond the control of the appointed referee such as;
 - i. Unsafe court conditions

- ii. Power failure
 - iii. Insufficient lighting
 - iv. Fire, flood or bomb threat
 - v. Or any other conditions that may endanger the player safety causing the abandonment of matches.
- e) In circumstances described by Section 4, Regulation 9.d, neither team will be penalised as a result of the abandonment, the match will recommence once conditions are deemed satisfactory for play to recommence.
 - f) Matches will recommence from the point of abandonment and scores will commence unchanged from those recorded at the time of abandonment.
 - g) If matches are unable to recommence on the day of the abandonment due to time constrictions, matches will be rescheduled at the discretion of the Federation.
 - h) Where a match under Section 4, Regulation 9.d has no bearing on the result of the competition, it may be cancelled by the Federation with the consent of both teams.
 - i) In the event of a walk-off by a team before the end of a match, that team will be considered to have forfeited the match. In the event that the score line against the offending team is greater than 0 – 5, the match will be abandoned, and the score will be recorded as it was prior to the walk-off.

10. Borrowing Players

- a) A player must be fully registered in a futsal competition to be permitted as a borrowed player.
- b) Players cannot be borrowed from another team in the same competition in which they are playing.
- c) Players will need to be borrowed from any division lower than Premier League.
- d) A borrowed player will be any player that is not submitted on your team list submitted upon nomination.
- e) A team who is borrowing players must have a minimum of three (3), and a maximum of six (6), of their own registered players playing in the match.
- f) A player may be borrowed up to a total of five (5) times throughout an entire season for any one team.
- g) Borrowed players are not permitted to be used during finals series matches.
- h) Breaches of the above 'Borrowing Players' regulations will result in the team playing an ineligible player, a forfeit being awarded to the non-offending team and subsequent fine as set out in Schedule 2.

11. Unregistered Players

- a) Any player playing with a team in any competition who is not correctly registered in line with these regulations shall be deemed an unregistered player.
- b) The playing of unregistered players is not permitted under any circumstances and will result in the offending team forfeiting the match and fines will be issued as set out in Schedule 2.
- c) Failure to pay any fine resulting from playing an unregistered player will result in the forfeiting team receiving nil (0) points from any matches until the fine is paid in full.

12. Finals Series Structure

- a) All finals series will be comprised of a four (4) team, two (2) weeks finals series following the structure set out below, unless otherwise communicated prior to the season

Finals Structure - 4 Team, 2 Week Finals			
Week	Match #	Title	Teams
1	1	Semi Final 1	1 st v 4 th
	2	Semi Final 2	2 nd v 3 rd
2	3	Grand Final	Winner Match 1 v Winner Match 2

13. Conduct of Final Series

- a) At the completion of time in a Semi Final the team with the highest number of goals moves to the next phase in the competition, or in the case of a Grand Final is declared the winner of the competition.
- b) In the event that the match result is a draw at the completion of regulation time, the following shall occur:
 - i. Extra time of three (3) minutes each way will be played. The team scoring the most goals in the extra time period is deemed the winner
- c) Where no goals are scored or each team scores the same number of goals, then penalties shall be taken in accordance with the official FLOTG.
- d) Each team will be permitted one (1) time-out per half of one (1) minute. The clock will be stopped for the duration of the time-out.
- e) Time-outs are not permitted in extra time.

SECTION 5: ELIGIBILITY & DISCIPLINARY

1. Player Eligibility

- a) All Competitions:
 - i. No player may play for any team unless he/she is correctly registered with the appropriate Federation in line with registration guidelines (see Section 3, Regulation 4.a).

2. Final Series Eligibility

- a) For a player to be eligible for the finals series, they must have:
 - i. Played 5 matches throughout the season
 - ii. Registered via Play Football at least four (4) weeks prior to the first scheduled finals series match

3. Ineligible Players

- a) Any team found guilty of playing an ineligible player will result in the match result overturned to a 5-0 forfeit win to the opposition team and a fine as set out in Schedule 2.
- b) An ineligible player will be defined as the following:
 - i. A player who is not registered on Play Football.
 - ii. A player who is in breach of the 'Borrowing Players' section.
 - iii. A player who has played under a name that is not their own.
 - iv. A player who has not met the Final Series Eligibility criteria.
 - v. A player currently serving a suspension.
- c) Any player found to have willingly played as an ineligible player will be sanctioned as per the CFDDR.

4. Disciplinary Matters

- a) Player Yellow Cards:
 - i. If a player accrues four (4) yellow cards in a single competition during the same season, that player shall serve an automatic one (1) match ban in the next scheduled match in that competition.
 - ii. If a player accrues a further three (3) yellow cards in the same competition, that player must serve an automatic one (1) match ban in the next scheduled match in that competition.
 - iii. Yellow cards do not carry over between divisions. For example, a player who accrues four (4) yellow cards in a FPL competition may still play in a Division 1 competition if they are fully registered to that competition.
 - iv. Once finals series begin, yellow card accumulation is reset, and players begin again on zero (0)

- b) Red Cards:
 - i. Any player who receives a red card in a match must serve an automatic one (1) match ban in the next scheduled match in that competition. Further sanction may be imposed for serious offences as outlined under the CFDRR.
 - ii. For match procedures following a red card, refer to FLOTG.
- c) Suspensions:
 - i. Any player who receives a suspension must serve that suspension in the next scheduled match(es) for their team until the suspension is served completely.
 - ii. If a player is suspended and their team forfeits the next match, that player is deemed not to have served the suspension in the forfeited match. However, if the opposition forfeits the match, the player is deemed to have served the suspension
 - iii. Any player who is suspended and plays in a match before the period of their suspension has been served will receive an additional four (4) match suspension and penalties as set out in Schedule 2.
 - iv. A suspended player is not permitted to register for another team or be borrowed under suspension.
 - v. If a player receives a suspension for a red card offence, they will not be permitted to participate in other competitions until the suspension is complete.
- d) Spectators
 - i. Each team must keep its members and spectators in check, preventing any disturbance amongst its spectators and generally assist the Federation in the preservation of law, order and good discipline at the match. Any team that is found guilty of a breach of the Regulation will be liable to a fine or penalty to be determined by the Federation and may be liable to lose competition points.
- e) Please refer to the CFDDR for details on all matters relating to disputes, discipline, protests and appeals. The CFDDR apply in addition to any other penalty that may be applied and/or imposed under these Regulations.

SECTION 6: TEAM SHEETS & RESULTS

1. Team Sheets

- a) Team Sheets will be supplied by the VM on the night, but teams are responsible for ensuring team sheets are filled out.
- b) It is the responsibility of the respective teams to ensure that team sheets are correct and include all player's names, FFA numbers and shirt numbers at least five (5) minutes prior to the start of the match
- c) Only players correctly listed on the team sheets will be permitted to participate. Changes can be made to the team sheet up until the commencement of the match.
- d) Should a player take the court that is not listed on the team sheet, it will result in a fine and penalty as set out in Schedule 2
- e) The referee may refuse to let a team take the court until that team's part of the team sheet has been presented to the referee.
- f) A team's team sheet must be shown to the captain or manager of the opposing team at his or her request.
- g) All players listed on the team sheet must have in their possession some legitimate form of photographic identification which must be produced at the request of the VM, FLC or referee. Legitimate forms of photographic identification may include a Driver's License, Proof of Age Card, School/University Issued ID Card, or Passport.
- h) The detection of a breach against a status or registration regulation after viewing the opposing team's identification record may be the subject of a protest by that team but will not be cause for the match not to be played or to be abandoned. Such protests will only be considered if they are forwarded in writing to the FLC within forty-eight (48) hours of the event.
- i) At the conclusion of the match, representatives from both teams are required to sign the team sheet to verify the score. Managers may also record any comments relating to purported breaches of these regulations.
- j) Should a team disagree with the
- k) Any player under suspension from the Federation will have their name noted on the team sheets under the section titled 'Players Stood Down' and will not be permitted to play. Any suspended player who takes to the court will result in penalties as set out in Schedule 2
- l) Any Team Official supplying false information shall be deemed to have been guilty of misconduct and dealt with under CFDDR.

2. Results of Matches

- a) The CF appointed VM on the night will be responsible for entering the match results on SportsTG within twenty-four (24) hours after the final match of the night.
- b) If a team believes a score line to be incorrect, the club the team is affiliated with will need to submit an email to the FLC by 5.00pm Monday after the fixture or twenty four (24) hours after midweek fixtures for CF to go to the relevant parties to determine the score line.

SECTION 7: MATCH OFFICIALS

1. Appointments

- a) Unless otherwise decided by the Referee's Standing Advisory Committee, the appointment of referees will be made by the CF Referee Development Manager or CF Referee Administrator.
- b) A match may proceed with a minimum of one (1) appointed referee. In the event of a match being played without an appointed referee, both teams will be notified where possible by the FLC and will be responsible for supplying an individual to referee half the match each.
- c) If the senior referee has to leave the court before the end of a match, the second referee will assume the responsibility of refereeing the match alone.
- d) If the match is refereed by one (1) referee and he/she has to leave the court before the end of the match, a substitute referee will be supplied (see Regulation 7.1.b)

2. Action against Referees

- a) Referees who fail to attend matches for which they are appointed will be subject to disciplinary action according to the Referee Sanction Policy.

3. Reporting

- a) If a player is sent from the court, the referee must complete a send-off report within 24 hours. Failure to do so will result in disciplinary action according to the Referee Sanction Policy.
- b) If a referee exercises his or her discretionary powers to suspend or abandon a match as per the guidelines in Regulation 4.11 or any other cause, they must submit an incident report within 24 hours.

SCHEDULE 1: TERMS

Away team means the team listed second in the draw

CF means Capital Football

CFF means Capital Football Futsal

CFDDR means the CF Disputes & Disciplinary Regulations

Championship or Finals series means the matches played as part of the Finals series which is separate from the regular season competition.

Club means a football club registered with FFA and affiliated with Capital Football

CM means Competition Manager of CF

Disciplinary Committee means a CF Disciplinary Committee appointed by CF

Delegate means the official representative for a team

Federation means Capital Football, Capital Football Futsal, North Canberra Futsal or South Canberra Futsal

FFA means Football Federation Australia

FIFA means Federation Internationale De Football Association

FLC means Futsal Leagues Coordinator

FLOTG means Futsal Laws of the Game, the FIFA endorsed futsal laws for officials

Home team means the team listed first on the draw

Junior competitions means open to any player under 16 years of age (refer age criteria)

Match Official means a referee, assistant referee, third official or Referee Assessor

NCF means North Canberra Futsal club.

National Registration Regulations (NRR) means the set of regulations that govern registrations throughout Football in Australia

Play Football means the national database administered by FFA for the purposes of registering all participants in Football in Australia

Player means a person who is, from time to time, registered to a club

SCF means South Canberra Futsal club.

Senior or open age competitions means open to any player 16 years of age or older

Social competitions means senior or open age divisional and mixed competitions

Team means a group of Players fielded to participate in a CF Fixture

Tribunal means the CF Tribunal established under the CFDDR

VM means a CF staff member or person appointed to manage a venue as directed

Youth competitions means open to any player 16-19 years of age

SCHEDULE 2: FINES

Fines			
Regulation Breach	Amount		
	Offence 1	Offence 2	Subsequent Offences
1.6.b – Failure to return perpetual trophy four (4) weeks prior to completion of the following season	\$120	-	-
2.2.c – Failure to provide a match ball	\$20	\$40	\$75
2.8.c – Failure to provide substitute bibs	\$20	\$40	\$75
3.3.a – Withdrawal of team (after competition has commenced)	\$150*	-	-
3.5.a – Invalid registrations due to false statements	\$50	-	-
4.8.d – Forfeit of match without 48 hours' notice	\$50	\$100	\$200
4.8.e – Forfeit out match without a weeks' notice	\$25	\$25	\$50
4.9.c - Teams or individuals found responsible for the abandonment of matches	\$100	\$150	\$250
4.10.h – Breaching the borrowing of players regulations	\$20	\$40	\$75
4.11.b – Playing an unregistered player	\$50	\$100	\$200
5.3.a – Playing an ineligible player	\$50	\$100	\$200
5.4.c.iii – Playing a suspended player	\$50	\$100	\$200
5.4.d.i – Failure to control spectators	\$50	\$100	\$200
6.1.d – Unlisted player takes the court	\$50	\$100	\$200
6.1.g – Failure to provide photographic identification at the request of the VM, CoF or referee	\$50	\$100	\$200

*Plus any outstanding fees owed to CF